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# CARL FISCHER'S

New and Revised Edition  
OF  
CELEBRATED  
TUTORS.

GUITAR  
CARCASSI

CARL FISCHER, INC.  
COOPER SQUARE  
NEW YORK.

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# RUDIMENTS OF MUSIC

Before the student can commence to play any instrument it is necessary that he should be acquainted with the rudiments of musical *Notation*.

The signs, which indicate pitch and duration of a musical sound, are called *Notes* figured thus:  etc.

They are named after seven letters of the alphabet; C. D. E. F. G. A. B. and are written on, between, above or below five parallel lines,  called the Stave, the names of which are determined by *Clefs*, placed on different lines.

For this instrument, only the treble or G clef  is used, which is placed on the second line.

The names of the notes on the five lines are:



of the four spaces

between the lines:



of the two above and below the lines



These eleven notes are insufficient to indicate the full compass of Sounds in use.

*Ledger* lines have therefore to be added, above and below the stave in order to signify higher and deeper sounds.



Notes of the ledger lines above the stave



Notes of the ledger lines below the stave

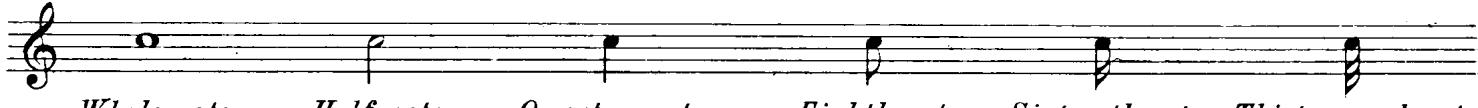
## FULL TABLE OF ABOVE NOTES



## DURATION OF NOTES

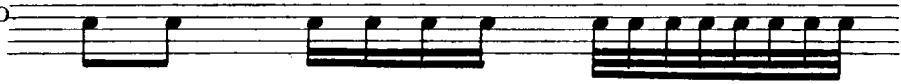
Notes may be of longer or shorter *Duration* which is shown by the peculiar form of each note.

Forms of different notes



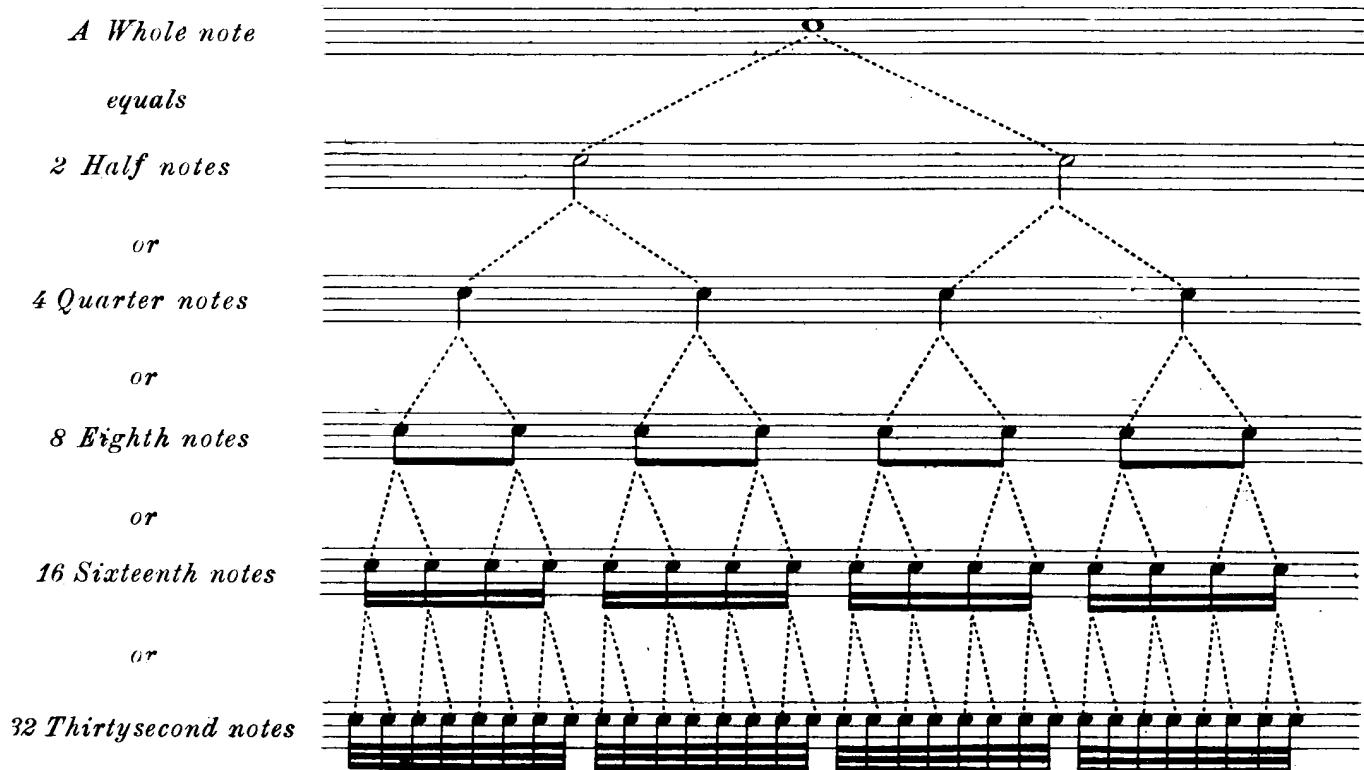
Whole note; Half note; Quarter note; Eighth note; Sixteenth note; Thirty-second note.

The latter three kinds may also  
be written in combination thus:



Eighth notes; Sixteenth notes; Thirty-second notes.

# COMPARATIVE TABLE OF THE RELATIVE VALUE OF NOTES



## BARS

Notes are systematically arranged into *bars*, marked by one or two lines drawn across the stave.

One line is placed after each bar and each bar contains the same number or value of notes, and each bar must last precisely the same length of time. The end of a part of a composition is marked with two lines or a double bar, and if either two or four dots are found by the side of the double bar thus: the whole part from the preceding double bar, or if there is no earlier double bar then from the beginning of the piece, is to be played again. This is called a *Repeat*.

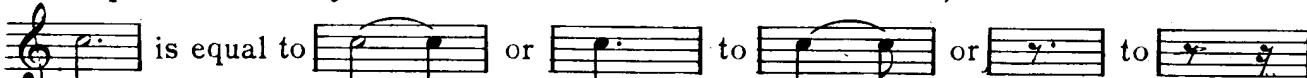
## RESTS

Instead of a note a *Rest* of equal value can be placed.



## DOTS

A *Dot* placed after any note or rest increases its value one half, thus:



Two dots placed after a note or rest increase its value one half and a quarter or like etc.

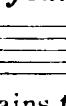
## TRIPLETS, SEXTUPLES, AND ODD GROUPS

Triplets are marked by a **3** being put over a group of three notes. Sextuplets are marked by a **6** being placed over a group of six notes. Three quarter notes marked

thus  must be played in the same time as two quarter notes  not so marked; or six eighth notes  in the time of four eighth notes  not so marked. There are also groups of five  seven  and nine notes  etc.

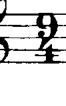
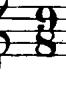
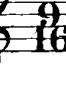
## TIME SIGNATURES

In order to know how many quarter notes, eighth notes or sixteenth notes a bar contains, special figures are placed at the beginning of a movement.

<i>Common Time</i>	<i>Three-four Time</i>	<i>Two-four Time</i>
 	 	 
Contains four quarter notes or the same value in longer or shorter notes or rests, and four (1, 2, 3, 4,) must be counted in a bar.	Contains three quarter notes or the same value in longer or shorter notes or rests, and three (1, 2, 3,) must be counted in a bar.	Contains two quarter notes etc., and two (1, 2,) must be counted.

## TABLE OF TIME SIGNATURES

*Simple Common Times   Compound Common Times   Simple Triple Times   Compound Triple Times*

When a line is drawn through the **C** thus: , which is called alla breve, two is counted in a bar.

## SCALES

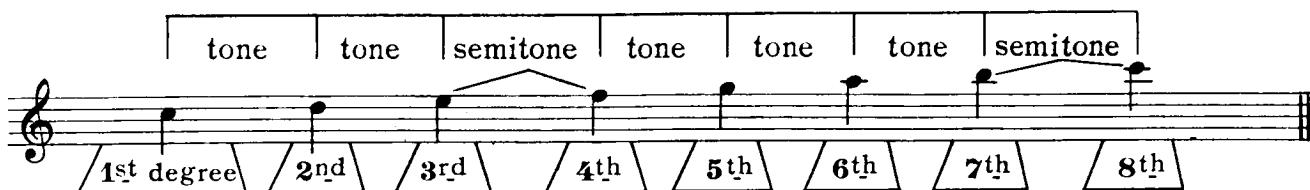
The ladder-like succession of eight sounds, starting from any note and ascending or descending by tones and semitones in regular order, is called a *Scale*, and each note of a scale is called a *Degree*.

Between these eight degrees there are seven intervals or distances, five of which are tones, and two semitones.

There are two principal kinds of scales, termed *Major* and *Minor*, whose ascension or descension is diatonical: i. e. in tones and semitones, and a third kind, whose ascension and descension is chromatic: i. e. only in semitones.

For the present, only the *Major* scale will be discussed. In the *Major* scale the semitones are situated between the third and fourth and the seventh and eighth degrees of the scale.

### EXAMPLE



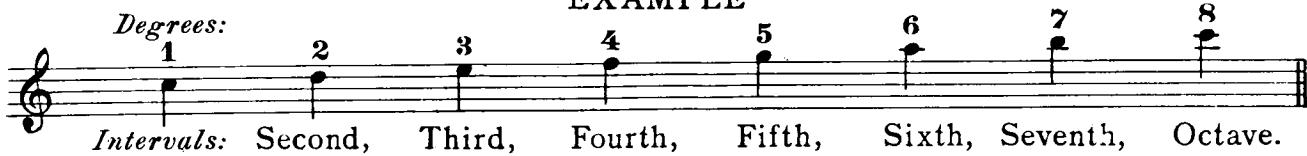
Each diatonic scale derives its name from the name of the note on the first degree—or the *root*.

There are twelve major and twelve minor scales; but not to burden the student with their combination at present, only the scale of C will be given.

The distance from one note to another is called an *Interval*. Two notes placed on the same degree do not produce any interval, they are said to be in *Unison*.

The intervals are named: the Second, the Third, the Fourth, the Fifth, the Sixth, the Seventh, the Octave, etc.

### EXAMPLE



## SHARPS

A scale may be formed on any note, but in order to produce semitones between the third and fourth and seventh and eighth degrees in any order but the scale of C major, it is required to employ certain characters, which raise degrees, or restore the pitch of any note in the scale..

One of these characters is called a sharp (#), which, when prefixed to a note raises it a half tone.

The number of sharps employed in a scale depends upon which note the scale is founded.

The sharps succeed each other in the following order:

1            2            3            4            5            6            7

*F sharp,    C sharp,    G sharp,    D sharp,    A sharp,    E sharp,    B sharp.*

Thus it will be seen that if one sharp is employed it must be prefixed to F, consequently all F's in that piece must be raised half a tone. When two sharps are employed all F's and C's must be raised, and when three sharps are employed all F's, C's and G's must be raised and so on.

### TABLE OF SIGNATURES OF SHARP KEYS

<i>Number of Sharps:</i>	1	2	3	4	5	6	7
<i>Names of the Keys:</i>	G	D	A	E	B	F $\sharp$	C $\sharp$

### FLATS

A flat (b) prefixed to a note lowers it half a tone. The flats succeed each other in the following order:

1            2            3            4            5            6            7

*B flat,    E flat,    A flat,    D flat,    G flat,    C flat,    F flat.*

The same rule concerning signatures as with sharps is to be observed here.

### TABLE OF SIGNATURES OF FLAT KEYS

<i>Number of Flats:</i>	1	2	3	4	5	6	7
<i>Names of the Keys:</i>	F	B $\flat$	E $\flat$	A $\flat$	D $\flat$	G $\flat$	C $\flat$

## MINOR SCALES.

Every major scale has its relative minor, the root of which is to be found on the sixth degree of the major scale. Both scales bear the same signature. There are two kinds of minor scales, the Harmonic and the Melodic, of which the latter form will now be explained.

The ascending and descending form of the melodic minor scale is not alike, the former having its sixth and seventh degrees raised by accidentals not essential to the Key. In ascending, semitones occur between the second and third, and the seventh and eighth degrees; and in descending between the sixth and fifth, and the third and second degrees.

### SCALE OF A MINOR.

without signature, relative to C major.

tone      semitone      tone      tone      tone      tone      semitone

1st degree    2nd    3rd    4th    5th    6th    7th    8th

tone      tone      semitone      tone      tone      semitone      tone

8th    7th    6th    5th    4th    3rd    2nd    1st

### TABLE OF MINOR SCALES WITH THEIR RELATION to MAJOR.

A MINOR	E MINOR	B MINOR	F♯ MINOR	C♯ MINOR	G♯ MINOR	D♯ MINOR	A♯ MINOR
{ to C MAJOR	{ to G MAJOR	{ to D MAJOR	{ to A MAJOR	{ to E MAJOR	{ to B MAJOR	{ to F♯ MAJOR	{ to C♯ MAJOR
D MINOR	G MINOR	C MINOR	F MINOR	B♭ MINOR	E♭ MINOR	A♭ MINOR	
{ to F MAJOR	{ to B♭ MAJOR	{ to E♭ MAJOR	{ to A♭ MAJOR	{ to D♭ MAJOR	{ to G♭ MAJOR	{ to C♭ MAJOR	

### THE DOUBLE SHARP.

When a double sharp (x) is prefixed to a note the note is raised a whole tone. Thus F double sharp will sound like G natural.

### THE DOUBLE FLAT.

A double flat (bb) prefixed to a note, lowers the note a whole tone. Thus B double flat will sound like A natural.

# THE LEGATO OR SLUR, THE TIE AND SYNCOPATION.

These three terms are indicated by a curved line, connecting several notes.

### Slurred notes.

With this we understand several notes formed in succession by a single vibration.

The Tie indicates that the notes should be held for their whole value, as far as the sign extends.

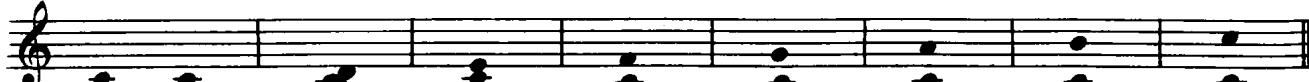
### SYNCOPATED NOTES.

Syncopation is the binding of the unaccented part of a measure with the accented part of the measure following, so that in both form one note.

### INTERVALS.

The distance between two sounds is called an Interval.

Unison.      Second.      Third.      Fourth.      Fifth.      Sixth.      Seventh.      Octave.



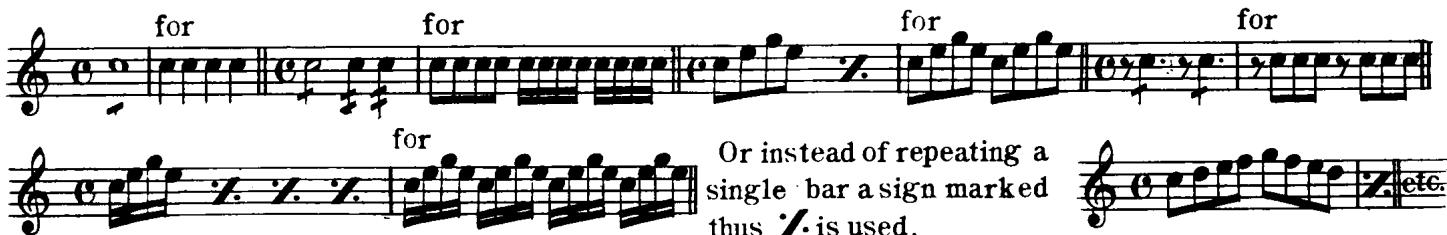
### THE PAUSE.

This sign placed over a note, means that the note can be sustained to an indefinite length, at the performer's pleasure, the counting being interrupted.



### ABBREVIATIONS.

To abbreviate is to represent several notes by a single one, or by a single sign.



### THE HARMONIC MINOR SCALES.

The harmonic minor scale differs from the Melodic, as only the seventh degree is raised by an accidental, which remains, whether ascending or descending.

### EXAMPLES.



### DIFFERENT SHADES OF TONE.

**p** means: *piano*, soft.

**pp** means: *pianissimo*, very soft.

**f** means: *forte*, loud.

**ff** means: *fortissimo*, very loud.

**mf** means: *mezzoforte*, moderately loud.

**cresc.** or means *crescendo*, increasing the sound.

**dim.** **decresc.** means *diminuendo*, *decrecendo*, diminishing the sound.

**sf, rf** means *sforzando, rinforzando*, sharply accentuated.

**fp** means: *forte-piano*, loud and immediately soft again.

# INSTRUCTIONS FOR THE GUITAR.

## Manner of Holding the Guitar, and the position of the Hands.

The Guitar has six strings; the three first of which are gut, and the three others of silk covered with silver wire. They are tuned by Fourths, with the exception of the third string, which is tuned a Third below the second.

1 <sup>st</sup> string.	2 <sup>nd</sup> string.	3 <sup>rd</sup> string.	4 <sup>th</sup> string.	5 <sup>th</sup> string.	6 <sup>th</sup> string.
E	B	G	D	A	E

Gut strings . . . . .      Covered strings . . . . .

To hold the Guitar well, it is necessary to sit on a seat a little higher than those in common use; the left foot to rest on a stool, of a height proportioned to the seat; throw out the right leg, drawing back the foot a little; the left leg to preserve its natural position; the weight of the body of the instrument to rest principally on the left thigh.

Being thus seated, the Guitar is placed transversely on the left thigh, as seen in the drawing. This position is preferable to all others, because it offers three points of support to the instrument, and balances it so as not to require the support of the hands.

## THE LEFT HAND AND ARM.

The left hand should lightly press the Neck between the thumb and the fore finger; the end of the thumb should rest on the side next to the thick string, between the 1<sup>st</sup> and 2<sup>nd</sup> frets, and the large joint of the fore finger between the Nut, the end of the finger-board, and the 1<sup>st</sup> fret, on the side next to the small string. The arm should hang naturally, with the elbow separated from the body, taking care to hold the fore arm and wrist curved; the fingers should be separated, and held as hammers ready to strike the strings between the first four frets.

The fingers in this position will naturally fall upon the first three strings; when they are required to reach the other three strings, the wrist should be still more curved, and the thumb put more under the neck. The thumb is also used sometimes to press on the 6<sup>th</sup> string for particular notes: when to be thus used, the word THUMB will be placed under the notes.

## THE RIGHT HAND AND ARM.

The right fore arm should rest on the edge, formed by the side and the sound board, in the direction of the Bridge, the little finger should be extended and rest lightly on the sound board, near the first string, and a little distant from the bridge. The thumb should be extended and placed on one of the covered strings, the three other fingers a little curved to be held over the gut strings. Moving the hand towards the Rosette, the tone of the Guitar will be much softened.

## MANNER OF TOUCHING THE STRINGS.

The strings are made to vibrate with the Thumb, 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> fingers. The 6<sup>th</sup>, 5<sup>th</sup>, and 4<sup>th</sup> strings, on which are played most frequently, what are called BASS notes, are played with the thumb; the three other strings are played in the scales and phrases of melody with the 1<sup>st</sup> and 2<sup>nd</sup> fingers alternately, changing the finger at each note; the 3<sup>rd</sup> finger is used only in Chords and Arpeggios of 4, 5 and 6 notes. To obtain a full and mellow tone, it is necessary to apply some force with the end of the finger, avoiding to touch the strings with the nails, the fingers meet the strings obliquely, so as to cause them to vibrate across the finger board. The thumb of the right hand in striking the thick strings, should always slide to, and rest upon the string next to the one made to vibrate, and should not be removed but to strike the next note; except in cases where the string on which it has滑ed should be made to vibrate by another finger immediately after, when the thumb ought to strike the string without touching any other. In some cases it is necessary to play on the 3<sup>rd</sup> and 2<sup>nd</sup> strings with the thumb, and on the 4<sup>th</sup> and 5<sup>th</sup> strings with the 1<sup>st</sup> and 2<sup>nd</sup> fingers. This is the case in chords, arpeggios, etc., and even in cantabile phrases; the notes to be played with the thumb, are written with a double tail if to be played alone, and with the tail turned down, if double.

Thick vertical lines above the first two staves indicate specific fingerings: 'Thumb 1t 2d 1t' and '1t finger 2d fin.'. Below the first staff, '1t 2d 2d' is written under the notes. The second staff has '1t' under the notes. The third staff has '1st 1st 2d 2d 2d' under the notes. The fourth staff has '2d' under the notes. The fifth staff has 'Thumb' under the notes.

The first staff starts with a treble clef and a '2' time signature. The second staff starts with a treble clef and a 'C' time signature. The third staff starts with a treble clef and a 'C' time signature. The fourth staff starts with a treble clef and a 'C' time signature. The fifth staff starts with a treble clef and a 'C' time signature.

### TUNING THE GUITAR.

An A tuning Fork is used in tuning the Guitar, to which the 5<sup>th</sup> string, A, is tuned; then press the finger on the same string at the 5<sup>th</sup> fret of the finger board, which will then give D; to which the 4<sup>th</sup> string is to be tuned in unison. The finger is then to be placed upon the 5<sup>th</sup> fret of the 4<sup>th</sup> string, which will give G, to which the 3<sup>rd</sup> string is to be tuned in unison; then place the finger upon the 4<sup>th</sup> fret of the 3<sup>rd</sup> string, which will give B, to which the 2<sup>nd</sup> string is to be tuned in unison; place the finger on the 5<sup>th</sup> fret of the 2<sup>nd</sup> string, which will give E, to which the 1<sup>st</sup> string is to be tuned in unison. The 6<sup>th</sup> string, E, is then to be tuned to the 1<sup>st</sup> E string, but at the distance of two octaves lower.

### EXAMPLE.

5 <sup>th</sup> STRING. Open 5 <sup>th</sup> fret.	4 <sup>th</sup> STRING. Open 5 <sup>th</sup> fret.	3 <sup>rd</sup> STRING. Open 4 <sup>th</sup> fret.	2 <sup>nd</sup> STRING. Open 5 <sup>th</sup> fret.	1 <sup>st</sup> STRING. Open.	6 <sup>th</sup> STRING. Open.
A	D Unison.	G Unison.	B Unison.	E Unison.	Double Octave. E

2 Octaves.

After having tuned the Guitar it is well to prove it by sounding the following Octaves.

The following are the signs used by most authors who have written for the Guitar, to indicate the finger. ing, and which are adopted in this work.

### THE LEFT HAND.

o. Open string; 1, first finger; 2, second finger; 3, third finger.

### THE RIGHT HAND.

• First finger; .. second finger; ... third finger; × thumb.

### THE POSITIONS.

There are as many position as there are frets on the Finger board. It is the 1<sup>st</sup> finger that determines the position in which the hand is; thus, when the 1<sup>st</sup> finger is placed on the 1<sup>st</sup> fret, the hand is in the 1<sup>st</sup> position, and so on with the other positions.

## SCALE SHOWING THE NOTES, AND THE EXTENT OF THE FIRST POSITION.

11

The figures placed over the notes indicate the fingers of the left hand, and also the frets on which they are to be placed. The open strings are indicated by 0, the 1<sup>st</sup> finger and 1<sup>st</sup> fret by 1, the 2<sup>d</sup> finger and 2<sup>d</sup> fret by 2, the 3<sup>d</sup> finger and 3<sup>d</sup> fret by 3, and the 4<sup>th</sup> finger and 4<sup>th</sup> fret by 4. The fingers of the right hand are indicated by x for the thumb; . first finger; .. second finger; ... third finger.

## NATURAL POSITION.

## EXERCISES IN THE 1<sup>ST</sup> POSITION.

## SCALE WITH SHARPS.

## SCALE WITH FLATS.

## EXERCISE WITH SHARPS AND FLATS.

The musical score consists of five staves of sixteenth-note exercises. The first staff is in treble clef, common time, and uses a mix of sharp and flat symbols. The subsequent four staves are in bass clef, common time, and also feature sharp and flat symbols. Each staff contains six measures of music, with note heads and rests marked with 'x' or dots to indicate specific fingerings or hammer-ons.

## THE CHORDS.

The union of two or more notes played simultaneously is called a Chord. If the chord to be played is composed of three notes, no matter on which strings they are to be played with the thumb, 1<sup>st</sup> and 2<sup>d</sup> fingers; if composed of four notes, the 3<sup>d</sup> finger must be added; if of five or six notes, the thumb must play the two or three lowest notes by sliding from one string to the other, and the fingers take the three other strings. That all the notes of a chord may sound well, it is necessary that the fingers of the left hand should be curved to act as hammers, be pressed on the strings near the frets, and without affecting the vibration of the other strings; the fingers of the right hand should be placed against the strings intended to be struck, and not to be moved but to put the strings in motion. Chords are always divided, or played in Arpeggios; thus: the notes are played one after the other, from the lowest to the highest, but sufficiently quick to produce the effect of their being struck together.

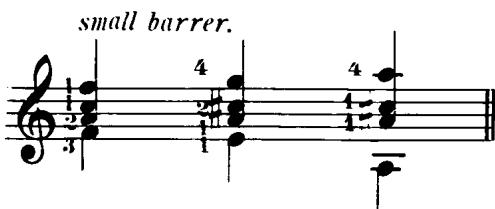
## EXAMPLES.

Chord with 3 Notes. Effect.      4 Notes. Effect.      5 Notes. Effect.      6 Notes. Effect.

This section provides four examples of chords and their arpeggiated versions. The first example shows a chord with three notes (root position). The second example shows a chord with four notes (first inversion). The third example shows a chord with five notes (root position). The fourth example shows a chord with six notes (root position). Each example includes a measure of the arpeggiated version of the chord, where the notes are played sequentially from lowest to highest.

In slow movements the chords are played, or arpeggioed slowly, in character with the movement, which is often indicated by this  $\{\}$ , and which is placed before the chord. In quick movements, which are to be played with energy, and require much sound from the Guitar, the same sign is used to indicate that the thumb must be slid rapidly and with force across the strings which from the chord.

The Barrer is made by pressing the 1<sup>st</sup> finger on two or more strings, on the same fret. There are two Barrers, the Great and the Small. In the small Barrer, the first finger stops but two or three strings. In the great Barrer, the first finger stops the whole of the six strings. To do the great barrer with ease, it is necessary to raise the wrist, and to place the thumb entirely behind the Neck.



## ARPEGGIOS.

An Arpeggio is a number of notes played successively in uniform order, and which, when united, form chords. Arpeggios are used on the Guitar because they produce an agreeable effect on the instrument, and as studies, they give strength and agility to the right hand. To execute the arpeggio well, before making the strings vibrate, the fingers of the left hand should be placed at once on the notes forming the chord on which the arpeggio is to be played; and when the last note of the arpeggio is struck, the fingers should be raised to pass to the next chord. This rule is indispensable; if the fingers were to quit the notes as soon as they are struck, the vibration of the entire chord would be obstructed, of which each note is an essential part. The fingers of the right hand should not touch the strings, but to make them vibrate; with exception of the thumb, as described on page 2.

## ARPEGGIOS WITH THREE AND FOUR FINGERS.

These Arpeggios are given for the purpose of exercising the right hand, and to establish general rules, which will serve to show the fingering of that hand in all similar passages. Each Arpeggio ought to be repeated several times in succession and as soon as the pupil is able to execute several with ease, he may undertake the study of the eight Arpeggios on page 19, without however abandoning the study of these. The chords written at the top, are those from which the 22 following Arpeggios are derived.

Arpeggios with 3 fingers.

Arpeggios with 3 fingers.

1.    2.    3.    4.

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## Arpeggios with 4 fingers.

5. 

6. 

8. 

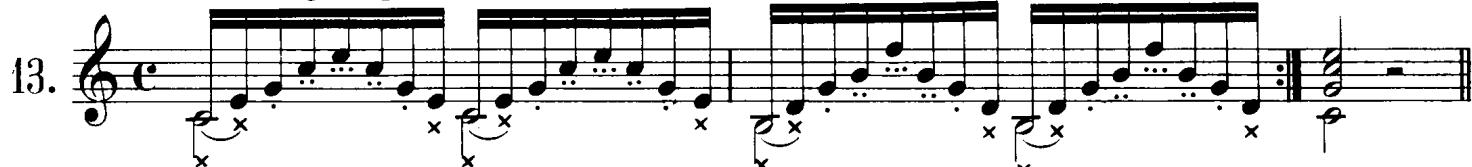
9. 

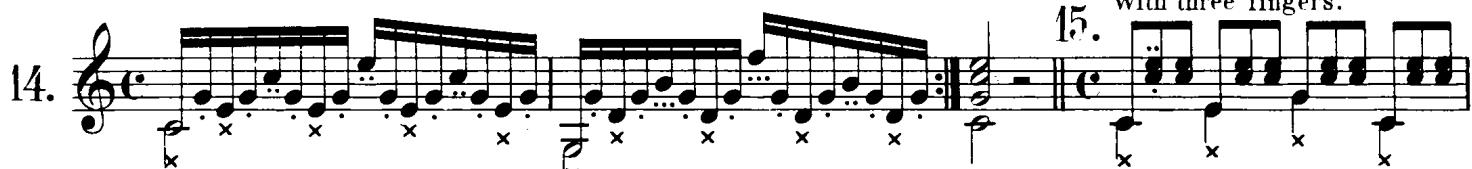
10. 

11. 

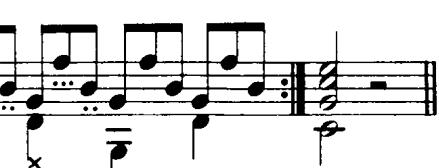
12. 

The thumb gliding on the first two notes.

13. 

14. 

15. 

16. 

17.

The thumb gliding from one string to the other.

18.

19.

20.

21.

22.

To facilitate the study of the eight following Arpeggios, and the execution of the left hand I have written on an upper stave over each bar, the chord which is to be played Arpeggio, as written on the stave below. The pupil will see at a glance, the chord composing the Arpeggio, and on which notes the fingers must be placed. The curved lines from one chord to the other, serve to show that the fingering of these notes has not changed, and that the fingers which press them must remain unmoved.

1.

3 follow.

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1.

2.

3.

bass continuo

4.

*small barrer.*

5.

2435-124

*small barrer.*

6.

7.

8.

9.

2435 - 124

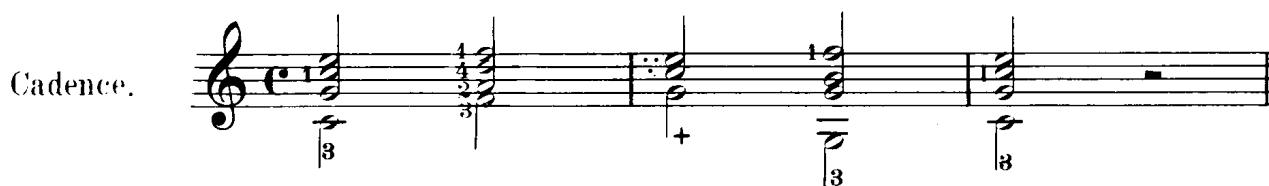
The image displays four staves of musical notation for the guitar, arranged vertically. Each staff begins with a treble clef and a key signature of one sharp (F#). The first staff starts with a common time (indicated by 'C') and a bass note 'G'. It transitions to a 12/8 time signature with a bass note 'B'. The second staff begins with a common time 'C' and a bass note 'A'. The third staff begins with a common time 'C' and a bass note 'D'. The fourth staff begins with a common time 'C' and a bass note 'E'. Each staff contains six measures of sixteenth-note patterns. Measure 1 of each staff includes a dynamic instruction '+'. Measures 2 through 6 of each staff are identical across all staves.

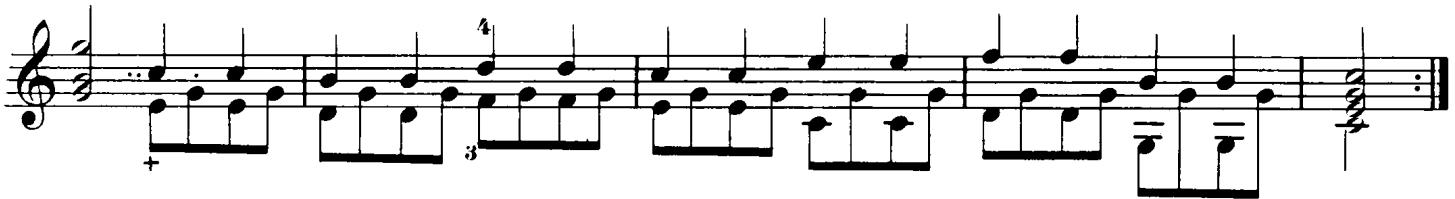
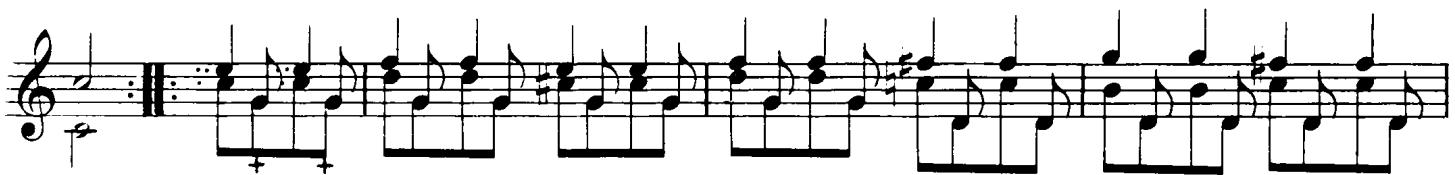
The Guitar may be played in all keys, but, like all other instruments, it has some keys more favorable to it than others. Those which are more suitable, C major; G major, D major and minor, A major and minor, E major and minor and F major. The other keys are difficult, because they require too often, the use of the Barrér. I have therefore placed in the first part of this work, the Scales, Cadences, and Exercises only in those keys most in use. As I think it important however, to be acquainted with all the keys, and that they should be practised, I have placed in the latter part of this method all that I have thought necessary for this purpose.

## SCALES, CADENCES, EXERCISES, AND PRELUDES.

To facilitate the execution of the scales, it is necessary that the fingers of the left hand should be held sufficiently separated, and so placed that they may be put on, and taken off the strings, without moving the hand. A finger which is placed on a note, should not be moved but to finger the note following, unless this note should be an open string. In scales ascending, when passing from one note to another, the finger must not be raised too quickly from the string; lest it vibrate if left. In the following preludes and little pieces, care must be taken to sustain the notes, as well in the bass, as in the other parts, this caution is necessary, in order to obtain a full and harmonious style.

## KEY OF C MAJOR.

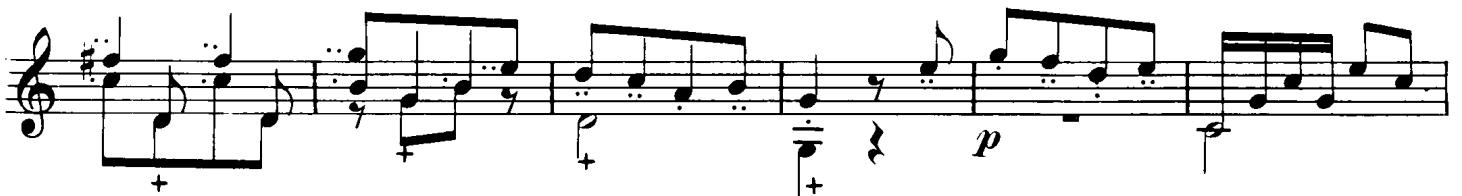
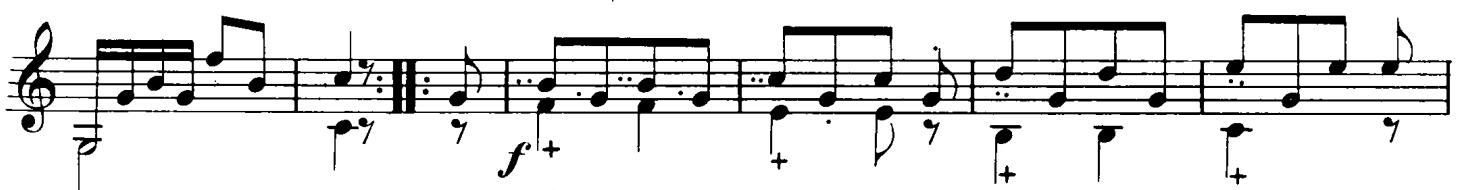
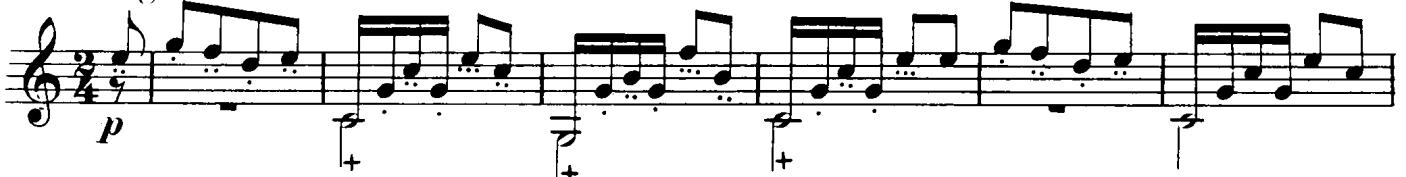




Waltz.



Allegretto.



## KEY OF G MAJOR.

Scale.

Cadence.

Exercise.

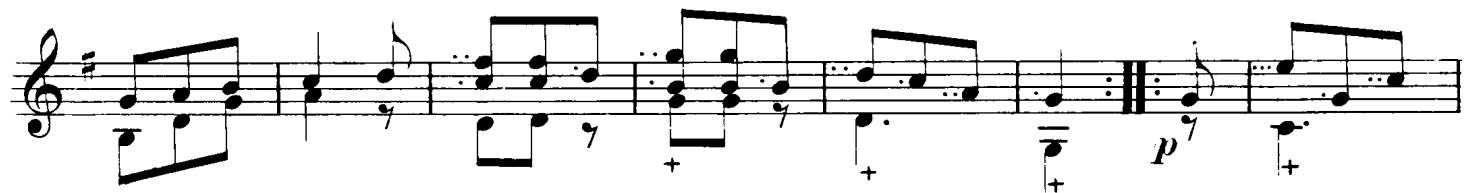
Prelude.

Andantino.

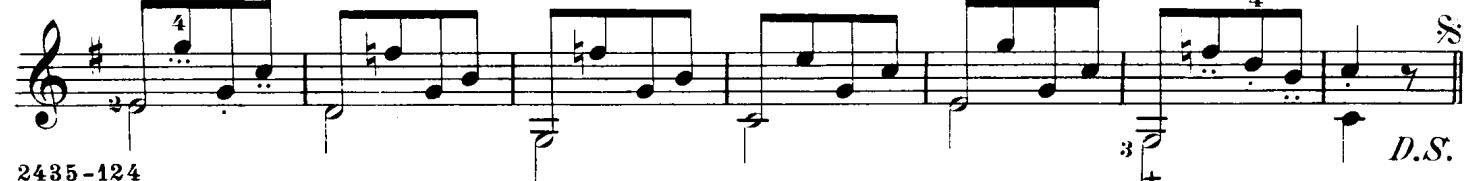
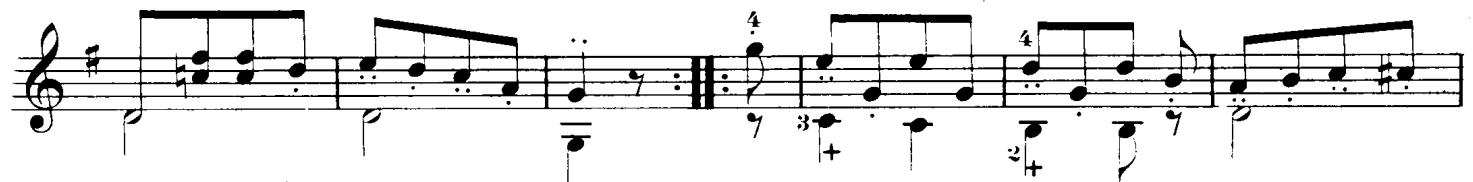
*p*

*f*

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Galop.



## KEY OF D MAJOR.

To facilitate the fingering in the Scale of D Major, it is necessary to advance the left hand to the second fret.

Scale.

Cadence.

Exercise.

Prelude.

When two notes which are to be played on the same string meet, the upper note must be taken as usual, and the lower one on the next string.

The D on the second string, the B on the third string on the fourth fret.

The G on the 1<sup>st</sup> string, the E on the 2<sup>d</sup> string on the 5<sup>th</sup> fret.



## Waltz.

Waltz.

8 2 3 4

Fine.

D.S.

## Rondo.

Rondo.

p

f

p

Fine.

D.S.

D.S.

## KEY OF A MAJOR.

Scale.

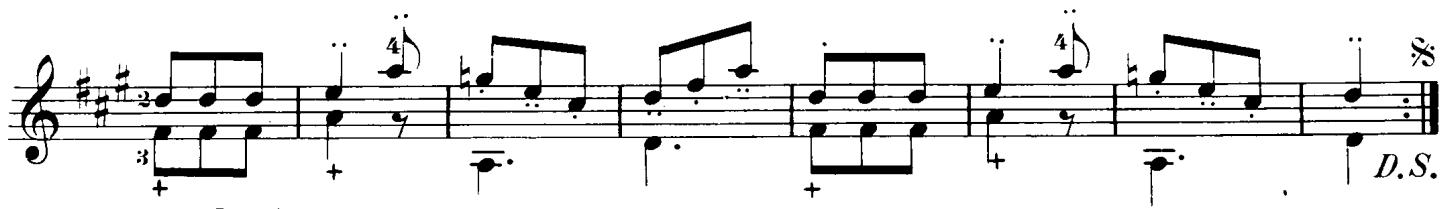
Cadence.

Exercise.

Prelude.

Waltz.

Fine.



March.

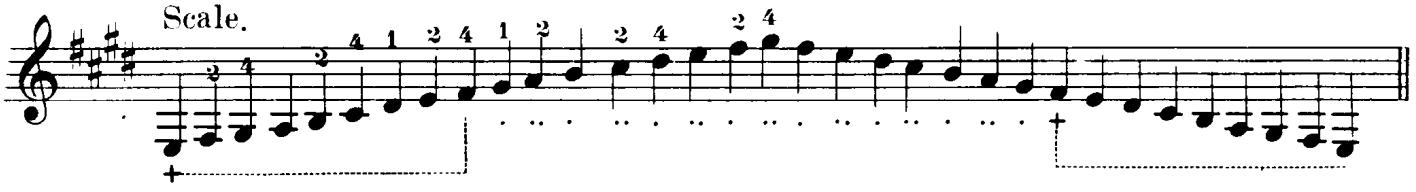


Allegretto.



## KEY OF E MAJOR.

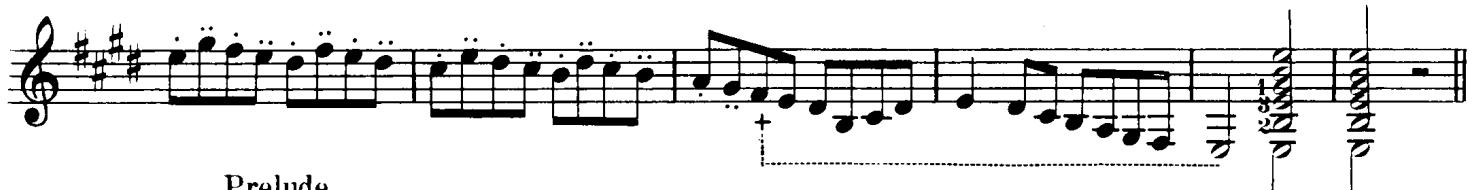
## Scale.



## Cadence.



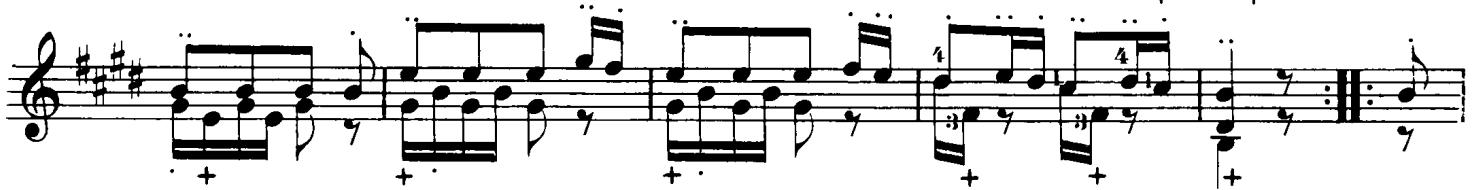
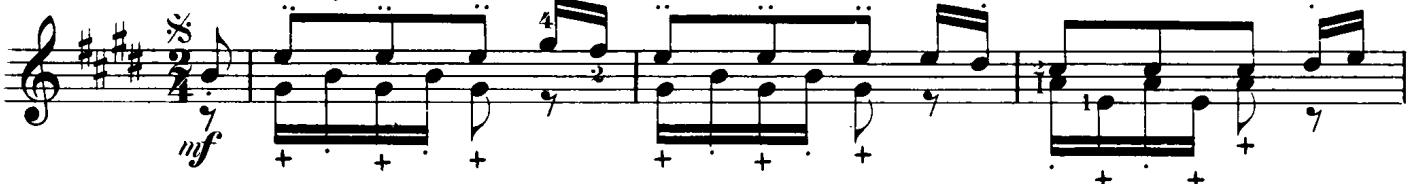
## Exercise.



## Prelude.



## Andantino.





The second section of the musical score continues the Rondo Allegretto section. It consists of five staves of music. The key signature remains A major (three sharps). The tempo is Allegretto. The section concludes with a dynamic marking "mf" followed by a double bar line and the instruction "Fine."

The third section of the musical score continues the Rondo Allegretto section. It consists of five staves of music. The key signature remains A major (three sharps). The tempo is Allegretto. The section concludes with a double bar line and the instruction "D.S." (Da Capo).

Waltz.

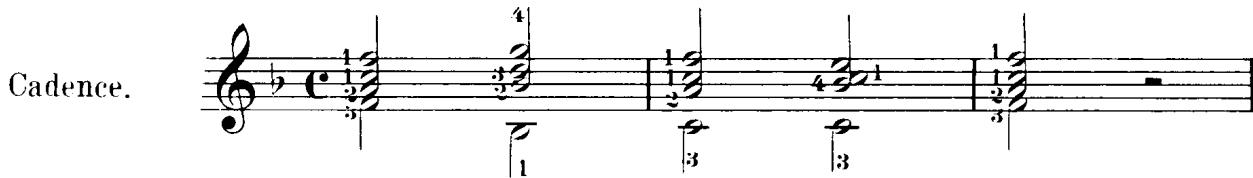
The fourth section of the musical score begins with a waltz section. It consists of five staves of music. The key signature changes to G major (one sharp). The tempo is marked "Waltz". The section concludes with a double bar line and the instruction "Fine."

The fifth section of the musical score continues the waltz section. It consists of five staves of music. The key signature remains G major (one sharp). The tempo is marked "Waltz". The section concludes with a double bar line and the instruction "Fine."

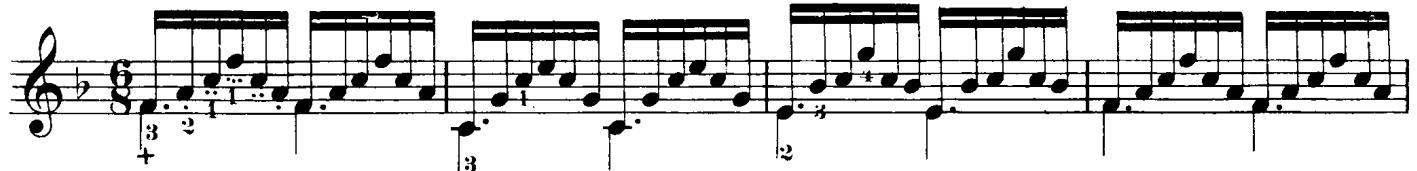
continue.

The final section of the musical score consists of five staves of music. The key signature changes back to A major (three sharps). The tempo is marked "Waltz". The section concludes with a double bar line and the instruction "D.S." (Da Capo).

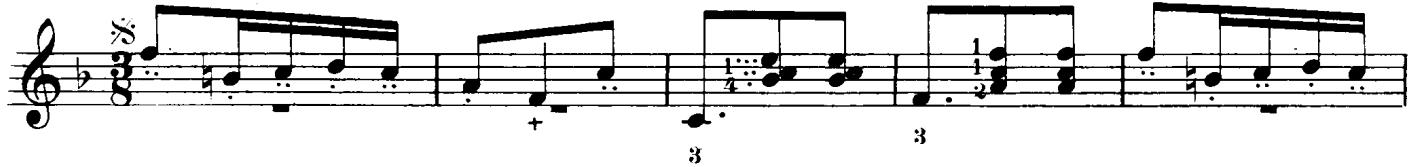
## KEY OF F MAJOR.



## Prelude.



## Waltz.





MARCH.  
Maestoso.



Allegretto.



## KEY OF A MINOR.





Waltz.



continue.



Major.



## KEY OF E MINOR.

Scale.

Cadences.

Exercise.

Prelude.

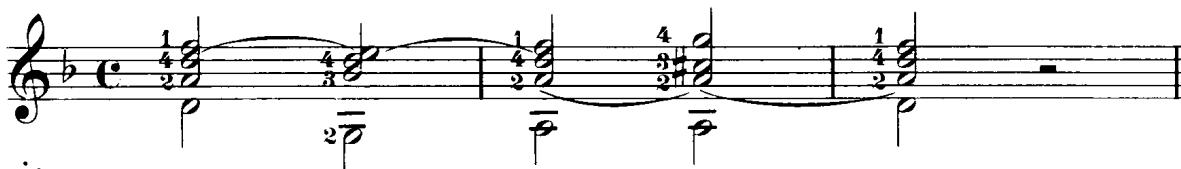
Allegretto.

## KEY OF D MINOR.

Scale.



Cadence.



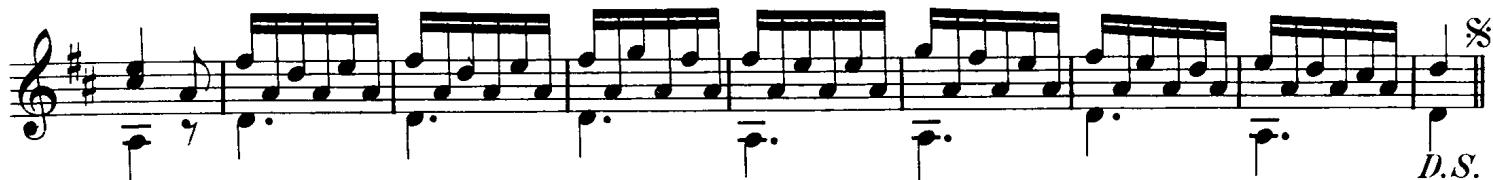
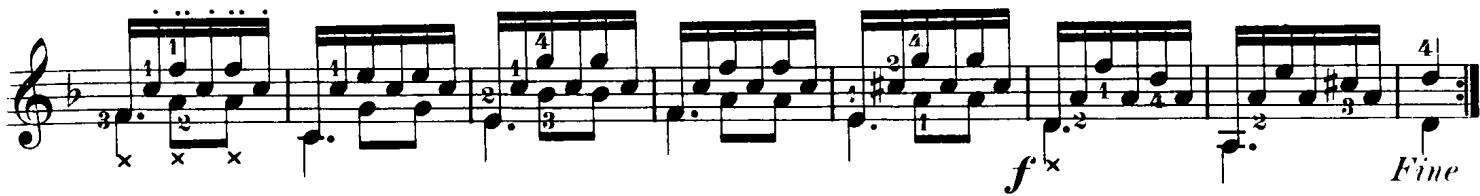
Exercise.



Prelude.



Waltz.



Guitar music almost always requires several parts, which increases the difficulty of execution, unless the pupil has already acquired the habit of moving each finger of the left hand, separately and independently. The following 22 exercises are very useful in obtaining this object. Each of them should be repeated five or six times. Whilst the pupil is practising these exercises, he may at the same time apply himself to the first twelve numbers of 50 exercise page 74, and afterwards to the exercises of the Slur etc. page 38.

Continue with the same finger of the right hand.

The image shows ten staves of musical notation, each labeled with a number from 1 to 10. The notation consists of a single melodic line on a staff with a treble clef. The music is in common time (indicated by 'C'). Each staff contains eight measures. The first measure of each staff typically features eighth-note patterns with various slurs and grace notes. Subsequent measures introduce more complex rhythmic patterns, including sixteenth-note figures and sustained notes. Measures 1 through 9 generally end with a double bar line and repeat dots, while measure 10 concludes with a final repeat dot and a concluding measure. Measure numbers are placed above the staff, and measure endings are indicated below the staff. The notation uses standard musical symbols like quarter notes, eighth notes, sixteenth notes, and rests.

In G.

11.

3

2 x x 1 2 3 4 1

p f

1 2 1 2 1 2 1 2

f

13.

14. 1 4 x

15. x 4 1

16. 2 1

A musical score for piano, page 14. The score consists of two staves. The top staff shows a melodic line with various note heads and stems, some with numbers (3, 4, 1) and some with crosses. The bottom staff has a single note head with a cross. The page number '14.' is at the top left.

45. In I).

13. In D.

1 2 3 4 5 6 7 8 9 10

1 2 3 4 5 6 7 8 9 10

A musical score for piano, page 16. The key signature is A major (two sharps). The score consists of two staves. The top staff shows a sequence of eighth-note chords: (2, 1), (2, 1), (2, 1), (2, 1), (2, 1), (2, 1), (2, 1), (2, 1). The bottom staff shows corresponding chords: x, x, x, x, 3, 1, 3, 1. Measure numbers 16. and 17. are indicated above the staves.

## 19. In A.

Musical examples 20, 21, and 22 show slurred notes on a single string. Example 20 consists of two groups of four eighth notes each, with slurs over the first note of each group. Fingerings 1, 4, 1 and 1, 4, 1 are indicated below the notes. Example 21 shows a similar pattern with a different fingering: 1, 1, 1, 1 followed by a rest, then 2, 1, 1, 1. Example 22 shows a sequence of slurred notes with fingerings 1, 1, 1, 1, 1, 1, 1, 1.

## THE SLUR.

Two or more notes placed successively, of which only the first is made to vibrate by the right hand, and the others by the mere pressure of the fingers of the left hand, are called slurred notes. Slurs are performed both in rising and in descending. To execute slurs of two notes, in rising the lower note is to be played, and the finger of the left hand descends like a hammer and with a good deal of force upon the higher note, which must sound from the mere impulse of the finger. In descending, the higher note is played, and drawing the finger which pressed it a little to one side, so as to touch the string a little, the lower note is made to sound. If the latter note is not on an open string, it must be prepared before the higher note is made to vibrate. The slur is indicated by this sign — placed over the notes which are to be slurred.

## SLURS OF TWO NOTES RISING AND DESCENDING.

Play the E and place the first finger on F.

same.

same.

same.

A musical example in common time (C) showing a slur of two notes rising from E to F. The first note is an eighth note E, followed by a sixteenth note F. A slur is placed over the E and F. The word "same." appears above the F note, indicating that the F note is sounded by the pressure of the left hand finger.

Play the F and draw back the finger to sound the E.

same.

same.

same.

A musical example in common time (C) showing a slur of two notes descending from F to E. The first note is a sixteenth note F, followed by an eighth note E. A slur is placed over the F and E notes. The word "same." appears above the E note, indicating that the E note is sounded by the pressure of the left hand finger.

Play the B and place the 3d finger on C.

same.

same.

same.

A musical example in common time (C) showing a slur of two notes rising from B to C. The first note is an eighth note B, followed by a sixteenth note C. A slur is placed over the B and C notes. The word "same." appears above the C note, indicating that the C note is sounded by the pressure of the left hand finger.

Play the G and draw back the finger to sound the F.

same.

same.

same.

A musical example in common time (C) showing a slur of two notes descending from G to F. The first note is a sixteenth note G, followed by an eighth note F. A slur is placed over the G and F notes. The word "same." appears above the F note, indicating that the F note is sounded by the pressure of the left hand finger.

There are also slurs of two notes, descending, on two different strings, which are called "Vibration Slurs." To perform them, play the higher note, which in this case is almost always open, then strike hard with finger of the left hand the note which is to be slurred, and which will be sounded by the mere impulse of the finger.

In rising the effect of the slur is also produced by sliding the thumb of the right hand from one string to the other; in this case the first note must be struck rather hard and the thumb slide with delicacy over the next string.

Play the E and strike the 3d finger on D.



Slide the thumb. same. same. Vibration. same.



Exercise.

A musical exercise consisting of three staves of sixteenth-note slurs. The first staff starts with a dynamic "mf". The second staff has a "2" above the first measure and a "+" below the third measure. The third staff has a "3" above the first measure and a "P" below the third measure. The music is in common time with a treble clef.

Allegretto non troppo.

A musical piece in 6/8 time with a treble clef, featuring six staves of sixteenth-note slurs. Measures 1-4 show a repeating pattern of eighth-note chords. Measures 5-8 show a similar pattern with some variations. Measures 9-12 show a continuation of the pattern. The music is in common time with a treble clef.

Slurs of three or four notes are made in the same manner as those of two notes, by setting the first note in vibration with the right hand, and laying on or withdrawing, according as the slur is ascending or descending as many fingers of the left hand as there are notes to be slurred.

## SLURS OF THREE NOTES.

Snap the E, and then place successively the first finger upon the F, and the third upon the G.

Example.

Snap the G, and successively remove the fingers to produce the F, and the E.

## SLURS OF FOUR NOTES.

Example.

Scales, too, may be executed in slurred notes, ascending or descending, by a mere sliding of the thumb. In this scale you set the open string to vibrating, with the thumb, letting it slide from string to string.

Example.

In this last you snap the first note and slur all the rest,

Double notes may be slurred, but only two by two.

Example.

# THE SLIDE.

The Slide is performed by one finger of the left hand, which slides along the neck in passing over all the frets from the 1<sup>st</sup> to the 2<sup>nd</sup> note, after having struck with the right hand the first of the two notes.

The slide produces a good effect on the guitar, because it imitates the sound of the voice. It is indicated by this sign. —

Slide the 2d finger from F to A.

Slide the 3d finger from D to B.



Slides are also performed in double notes.



## SMALL NOTES OR APPOGGIATURA.

This name is given to a small note, which sometimes is of half the value of the note which it precedes.

In this case it is the long Appoggiatura, and when it has but a very short duration it is called the short Appoggiatura. To distinguish the short from the long Appoggiatura, the former is crossed at the end.

The small notes are played the same as slurs, giving an impulse to the small note with the right hand, and making the principal note sound with the finger of the left hand.

When a common note, preceded by a small note, is accompanied by one or more parts, the small note must be played with the accompanying parts, and the principal note be slurred immediately.

Long small notes.



Small small notes.



Small notes to be played with the notes of Accompaniment.

Written.



Played.



## DOUBLE SMALL NOTES OR APPOGGIATURAS.

Two Appoggiaturas are executed in the same manner as two principal notes slurred; only with more rapidity, since the latter receive their full value, whereas the small notes borrow somewhat from the duration of the principal notes.

Written.

Played.

## SHORT PIECES FOR THE PRACTICE OF APPOGGIATURES.

Moderato.

Andantino.

# THE GRUPPETTO.

This is the name of a group of appoggiatura notes, composed of the principal note and its auxiliary note immediately above and below. It is indicated and performed in three ways.

1. By beginning with the principal note, A (♩∞.)
2. By beginning with the auxiliary above, (B ∞.)
3. By beginning with the auxiliary below, (C ∞.) This is called inverted in most treatises, and indicated (§.)

## EXAMPLE.

Written.

A                      B                      C

Gruppetto beginning with the principal note. With the note above.      With the note below.

Played.

If a little note of the gruppetto is to be altered by a Sharp or Flat, it is thus indicated for the auxiliary above, (♭) and thus for the auxiliary below, (♯).

Written.

b                      b                      b  
With the upper auxiliary altered.      With the lower auxiliary altered.

Played.

When the Gruppetto stands between two principal notes, it is always commenced with the upper auxiliary.

Written.

Played.

## THE TRILL.

The Trill is where a note alternates, for a longer or shorter time, according to its value, and very rapidly, with the note which is a tone or half a tone above it, and which is termed the auxiliary note. The Trill should generally begin and end with the principal note. Every Trill should have a termination; this termination consists of the tone or semitone below, followed by the principal note. (See following Examples.)

On the Guitar the trill is made in three ways: 1. By snapping the first note, and slurring the rest of the Trill. 2. By snapping the principal, and slurring the auxiliary note. 3. By taking the two notes upon two different strings with the left hand, and snapping them with two or three fingers.

Written.

1<sup>st</sup> manner.

2<sup>nd</sup> manner.

Written.

Termination.

Played.

Written.

3d manner.

Just so with an accompaniment.

Written.

Fingering of the Right hand.

Played.

When the short duration of the note on which the Trill is made, or when the following note prevents a termination, it is no longer a *Trill*, but merely a *note trilled*.

Usually written.

Written.

Played.

## THE MORDENTE.

This ornament is a fragment of a Trill. It is made upon long and short notes; but has a particularly fine effect upon the latter; it is indicated by the sign. ~

Written.

Mordente upon long notes.      Mordente upon short notes.

Played.

Andantino.

## MUFFLED TONES.

To damp or smother the sounds, you have only to place the fingers of the right hand upon the strings just snapped, after allowing them to vibrate during their written value, (which is here a sixteenth.) Chords of five or six notes are stopped by laying the palm of the right hand upon all the strings, near the rosette.

Sostenuto.

*mf*

*f*

Thumbs

*p*

*dim.*

## POSITIONS.

There are twelve positions on the finger-board of the Guitar; among those there are five which are called principal positions, as they are most in use, and a knowledge of them is sufficient to get acquainted with the others. These positions are the 1<sup>st</sup>, 4<sup>th</sup>, 5<sup>th</sup>, 7<sup>th</sup>, and 9<sup>th</sup>. The study of the Scale, of the exercises and the following pieces, in those different positions, will be sufficient for this purpose.

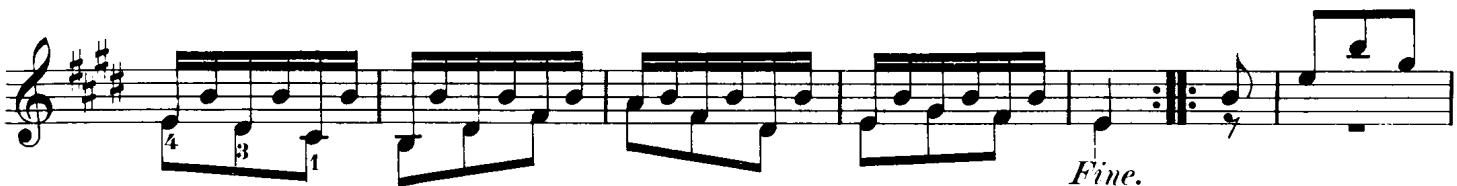
## SCALE IN FOURTH POSITION.



Exercise.



Waltz.



# SCALE IN THE FIFTH POSITION.

47

6th String.      5th      4th      3d      2d      1st

The sheet music consists of ten staves of violin music. Staff 1 shows a scale from the 6th string down to the 1st string. Staff 2 is labeled 'Exercise.' and contains sixteenth-note patterns. Staff 3 is labeled 'Prelude.' and 'great barrer.' Staff 4 is labeled '3d Pos.' Staff 5 is labeled 'Andantino mosso.' and includes dynamic markings like *p*, *mf*, *f*, and *p*. Staff 6 starts with *mf* and ends with *Fine.* Staff 7 begins with *nf*. Staff 8 begins with *mf* and ends with *D.S.* Staff 9 begins with *pf*. Staff 10 concludes the piece.

## SCALE IN THE SEVENTH POSITION.



Exercise.

Prelude.

1st Pos.

Allegretto.

*Fine.*

D.S.

## SCALE IN THE NINTH POSITION.

49



Exercise.



Prelude.

9th Pos.

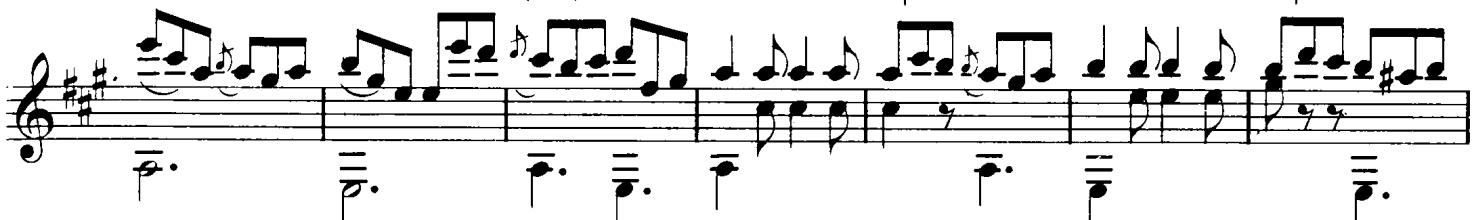
7th Pos.

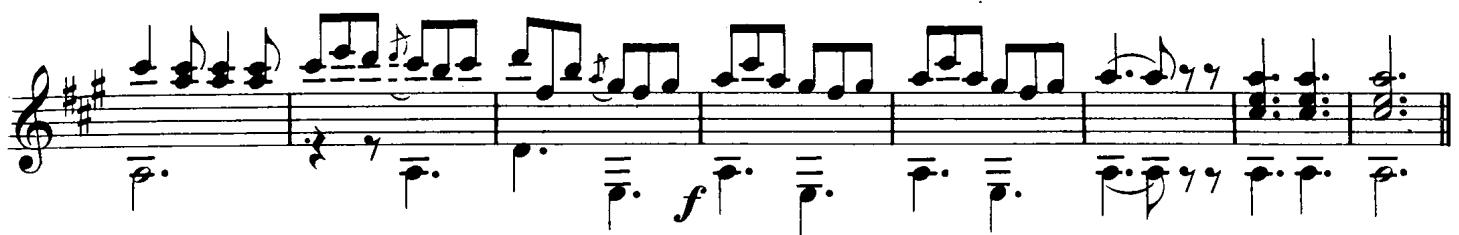
4th Pos.



Allegretto.

9th Pos.





There are cases where we profit by a note played upon an open string, to pass with greater facility from one position to another; this note is indicated by a (o) which is placed over a note.

*1st Pos. . . . . 9th Pos. . . . . 9th Pos. . . . . 1st Pos. . . . .*

Example.

Sometimes the first finger is drawn back one fret, without the position of the hand being altered on that account

Example.

*9th Pos.*

The four following pieces are written so that the pupil may go through the different positions.

*Allegretto.*

*1st Pos.*      *4th Pos. . . . .*      *1st Pos.*      *4th Pos.*

*1st Pos.*      *4th Pos. . . . .*      *2d Pos. . . . .*      *9th Pos. . . . .*

*1st Pos.*      *2d Pos. . . . .*      *9th Pos. . . . .*      *1st Pos.*

*5th Pos.**1st Pos.**5th Pos.**Allegretto.**7th Pos.**1st Pos.**7th Pos.**2d Pos.**5th Pos.**7th Pos.**Fine.*

*9th Pos.*

Waltz.

Waltz.

*9th Pos.*

*5th Pos.*

*2d Pos.*

*Bar.*

*9th Pos.*

*1st Pos.*

*4th Pos.*

*Bar.*

*1st Pos.*

*4th Pos.*

*9th Pos.*

*5th Pos.*

*2d Pos.*

*Bar.*

*9th Pos.*

*1st Pos.*

*2d Pos.*

7th Pos.

9th Pos.

2d Pos.

7th Pos.

9th Pos.

5th Pos.

2d Pos.

9th Pos.

1st Pos.

9th Pos.  
MINOR.

dolce.

1st Pos.

9th Pos.  
*dolce.*

MAJOR.  
9th Pos. 5th Pos.

*p*

9th Pos.

1st Pos. 9th Pos. Ecart.

9th Pos. 2d Pos. 9th Pos. 7th Pos. 2d Pos.

2435-124

On the Guitar there are passages of double notes or third, sixths, octaves, and tenths; to facilitate their execution, it is necessary to slide the fingers as much as possible, in passing from one fret to another. In these first exercises the fingers which are to slide are marked by small lines placed between the numbers, to indicate the fingering of the left hand.

## SCALE IN THIRDS.

Exercise

*3d Pos.*

## SCALE IN SIXTHS.

Sheet music for Exercise 8, featuring three staves of musical notation. The first staff is in common time (C) and consists of 16 measures. The second staff is in 3/4 time and consists of 8 measures. The third staff is in common time and consists of 10 measures. Fingerings are indicated above the notes, such as '1-1 4-4' and '2-2 3-3'. The word 'Exercise.' is written above the first staff, and 'Fine.' is written below the third staff.

A musical score for piano featuring two staves. The top staff shows a melodic line with eighth-note pairs, some grouped by vertical stems. Above the notes are two-digit numbers indicating fingerings: (1,2), 1, (1,2), (2,-2), 4, 2, 4, 4, 2. The bottom staff shows a harmonic bass line with quarter notes, also with fingerings: 2, 3, 2, 2, 3, 2, 3, 1, 3, - 3, - 3, - 3, - 3, 3. The score concludes with a double bar line and the instruction "D.S.".

## SCALE IN OCTAVES.

$$4 = 4 - 4 - 4 - 4 - 4 = 4 - 4 - 4 - 4 - 4 - 4$$

## Exercise.

A musical score for piano featuring a treble clef staff and a bass clef staff. The top staff contains a melodic line with eighth-note patterns and rests. The bottom staff provides harmonic support with sustained notes and eighth-note chords. Measure numbers 1 through 10 are indicated above the top staff, and measure numbers 1 through 5 are indicated below the bottom staff.

## SCALE IN TENTHS.

### **Exercise.**

Exercise.

Fine.

The image shows the first ending of a musical score. It consists of two staves of music. The top staff uses a treble clef and the bottom staff uses a bass clef. Both staves have a common time signature. The music is divided into measures by vertical bar lines. Each measure contains several notes, mostly eighth notes, with some sixteenth notes. Fingerings are indicated above the notes in various positions. The first ending concludes with a repeat sign and the instruction "D.S." (Da Segno) at the end of the second staff.

## Study.

Andantino.

*fp*

Study.

Andantino.

Moderato.

Study.

Moderato.

The image shows three staves of sheet music. The top staff uses a treble clef and consists of six measures. The middle staff also uses a treble clef and has six measures. The bottom staff uses a treble clef and has six measures. Each measure contains a series of eighth notes and sixteenth notes. Measure 1 of the top staff includes a dynamic instruction 'p' at the end. Measure 2 of the middle staff includes a dynamic instruction 'f' at the end. Measures 3-6 of the bottom staff include dynamic instructions 'p' at the beginning of each measure.

## Study.

*Steady.*  
**Andante.**

A musical score for piano, page 1, featuring ten measures of music. The key signature is A major (three sharps). The time signature starts at common time (indicated by 'C') and changes to 3/4 for the first measure. Measure 1 begins with a dynamic of *p*, followed by a sixteenth-note pattern. Measures 2 through 10 continue the melodic line with various note values and dynamics, including a forte dynamic (*f*) in measure 10. Fingerings are indicated above the notes, such as '0' over a note in measure 1 and '2' over a note in measure 10.

*9th Pos.*

A musical score for piano. The top staff is in treble clef, G major (two sharps), and common time. It begins with a dynamic *sf* and a fingering instruction "9th Pos." above the first note. The melody consists of eighth and sixteenth-note patterns. The bottom staff is in bass clef, C major (no sharps or flats), and common time. It provides harmonic support with sustained bass notes and eighth-note chords.

A musical score page showing measures 4 through 10. The key signature is A major (three sharps). Measure 4 starts with a sixteenth-note rest followed by eighth notes on the first two strings. Measures 5-7 show eighth-note patterns on the first three strings. Measure 8 begins with a sixteenth-note rest followed by eighth-note patterns. Measure 9 starts with a sixteenth-note rest followed by eighth-note patterns. Measure 10 concludes with eighth-note patterns. The dynamic marking "dim." is placed below the staff in measure 9, and "pf" (pianissimo) is placed below the staff in measure 10.

A musical score for piano featuring two staves. The top staff uses a treble clef and consists of a continuous melodic line with various note heads and stems. The bottom staff uses a bass clef and provides harmonic support with sustained notes and chords. The score is set against a background of horizontal grid lines representing measures. A dynamic marking 'sf' (sforzando) is placed near the end of the melodic line.

In passages of thirds, sixths, and tenths, sometimes we find an accompanying part which rests upon a single continuous note, and which is put in to produce an effect peculiar to the guitar. This part should always be executed upon an open string, even if the other parts are higher, in which case they should be taken upon strings below the open string.

## EXAMPLE.

Thirds.

Sixths.

Tenths.

Study.

5th Pos.

in the Major and Minor Keys, which have not been presented in the First Part.

## KEY OF B MINOR.

Scale.

1st Pos.                          4th Pos.                          2d Pos.

Cadence.

Exercise.

1st Pos.

2d Pos.

gr. barrer

mf

1st Pos.

gr. barrer.

gr. barrer.

## KEY OF F♯ MINOR.

Scale.

2d Pos. gr. barrer                          4 th Pos.                          2d Pos.

Cadence.

Exercise.

2435-124

Prelude. 2d Pos.  
small barrer.

4th Pos.  
gr. barrer. 2d Pos. 1st Pos. 4th Pos. gr. barrer.

2d Pos. gr. barrer.

### KEY OF C♯ MINOR.

Scale. 1st Pos. 6th Pos. 1st Pos.

Cadence. 4th Pos. 2d Pos. gr. barrer. 4th Pos.

Exercise.

Prelude. 4th Pos. 1st Pos. small barrer. 2d Pos.

4th Pos. gr. barrer. 1st Pos. 4th Pos.

1st Pos. small barrer. 3d Pos. gr. barrer. 4th Pos. gr. barrer.

## KEY OF B MAJOR.

Scale.

*1st Pos.*

4th Pos.

1st Pos.

Cadence.

2d Pos.    1st Pos.    2d Pos.

$\frac{1}{2}$      $\frac{1}{2}$      $\frac{1}{2}$      $\frac{1}{2}$

Exercise.

1st Pos.

4th Pos.

1st Pos.

$\frac{1}{2}$      $\frac{1}{2}$

Prelude.

2d Pos.

3d Pos.

1st Pos.

$\frac{1}{2}$      $\frac{1}{2}$

2d Pos.

gr. barrer.

1st Pos.

4th Pos. small barrer.

$\frac{1}{2}$      $\frac{1}{2}$      $\frac{1}{2}$      $\frac{1}{2}$

1st Pos.

2d Pos.

1st Pos.

$\frac{1}{2}$      $\frac{1}{2}$      $\frac{1}{2}$

## KEY OF G SHARP MINOR.

Scale.

4th Pos.  
gr. barrer.

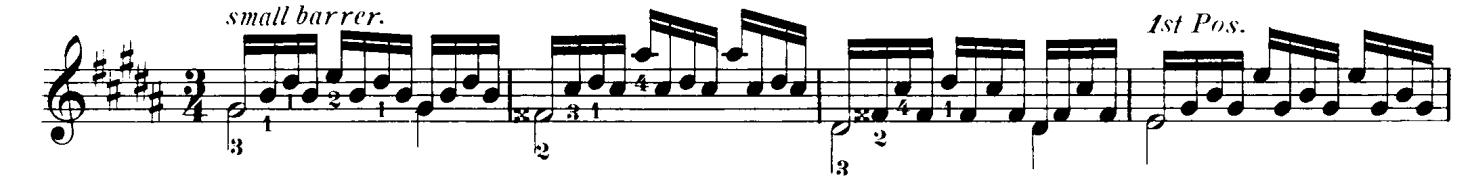
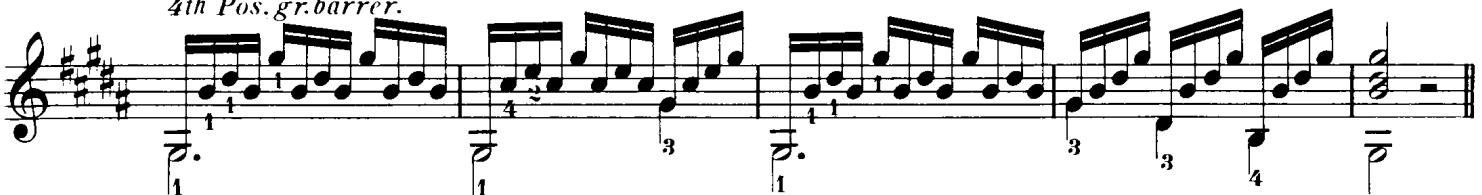
1st Pos.    4th Pos.

$\frac{1}{2}$      $\frac{1}{2}$

## Exercise.

*1st Pos.*

## Prelude.

*4th Pos.**small barrer.**1st Pos.**4th Pos. small barrer. 1st Pos.**4th Pos. gr. barrer.**4th Pos. gr. barrer.*

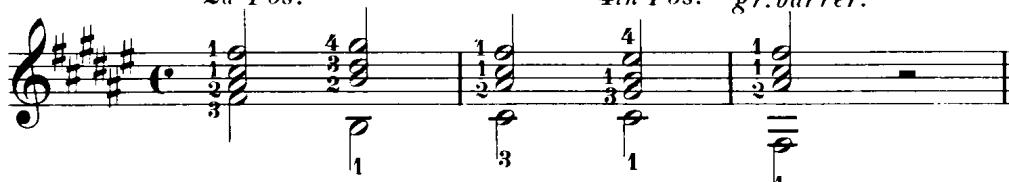
## KEY OF F# MAJOR.

Serving also for that of Gb Major with six flats.

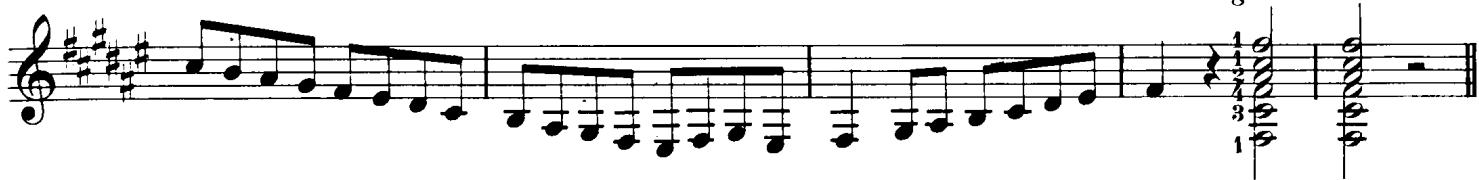
Scale.

*1st Pos.**2d Pos.**4th Pos. 2d Pos.**gr. barrer.*

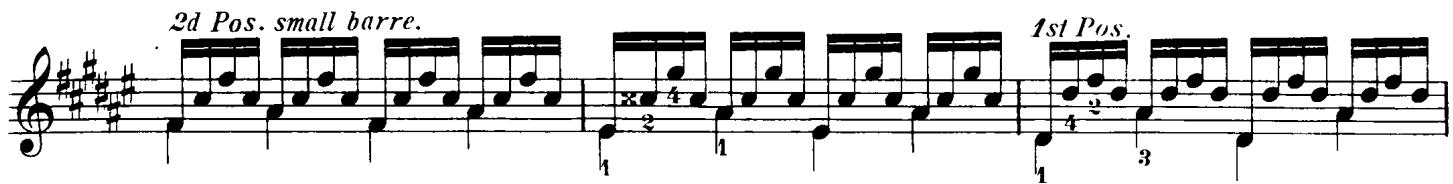
Cadence



## Exercise.

*1st Pos.**gr. barrer.*

## Prelude.

2d Pos.  
small barrer.4th Pos.  
gr.barrer.

4th Pos. gr.barrer.

6th Pos.

4th Pos.

2d Pos. small barrer.

4th Pos. gr.barrer.

2d Pos.



## KEY OF D♯ MINOR.

## Scale.



## Exercise.



## 4th Pos.



## Prelude.

3d Pos.

1st Pos.

3d Pos.

2d Pos.



4th Pos. small barrer.

1st Pos.

2d Pos.



1st Pos.

4th Pos. gr.barrer.

1st Pos.

4th Pos.



KEY OF B<sub>b</sub> MAJOR.

Scale.



1st Pos. gr. barrer.



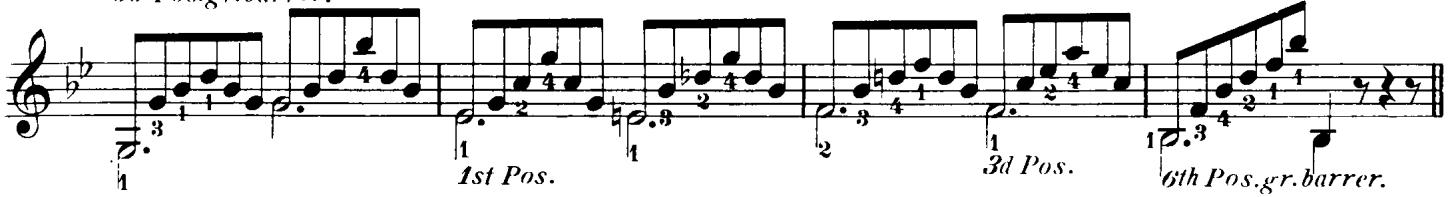
Exercise.



Prelude.



3d Pos. gr. barrer.



## KEY OF G MINOR.

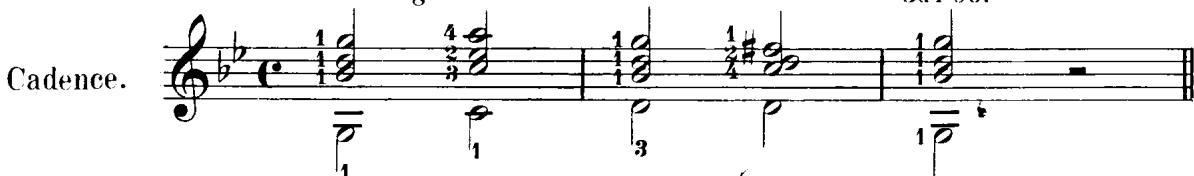
Scale.



3d Pos. gr. barrer.

2d Pos.

3d Pos.



Exercise.



gr. barrer.



## Prelude.

A musical example from 'The Art of Playing the Banjo' by J. H. Barnes, page 11. The top staff shows a treble clef, a key signature of one flat, and a time signature of 12/8. It features a series of sixteenth-note patterns with fingerings: 3d Pos., small barrer; 3d Pos.; 2d Pos.; 1st Pos.; 3d Pos.; 1st Pos.; gr. barrer; 1st Pos. The bottom staff shows a bass clef, a key signature of one flat, and a time signature of 12/8. It features a series of sixteenth-note patterns with fingerings: 3d Pos.; 2d Pos.; 1st Pos.; 3d Pos.; 1st Pos.; barrer.

## KEY OF E♭ MAJOR.

### Scale.

Scale.  
3d Pos.

1 3 4 3 1 4 3d Pos.

Cadence

## Exercise.

The image shows two staves of sheet music. The top staff is labeled "EXERCISE." and "1st Pos." It starts with a treble clef, a key signature of one flat (G minor), and a common time signature. The notes are primarily eighth notes, with some sixteenth-note patterns. The bottom staff continues the musical line, also in G minor, with a treble clef and a key signature of one flat. The notes are mostly eighth notes, with some sixteenth-note patterns.

## Prelude.

Prelude.

3d Pos.

1st Pos.

3d Pos.

1st Pos. gr.barrer.

3d Pos.

sm.barrer.

1st Pos.

## KEY OF C MINOR.

Scale

*3d Pos.*    *1st Pos.*    *3d Pos.*

The musical score consists of two staves. The top staff uses a treble clef and a key signature of one flat (B-flat). The bottom staff uses a bass clef and a key signature of one flat. Measures 1-4 show a descending eighth-note pattern. Measures 5-8 show a descending eighth-note pattern. Measures 9-12 show a descending eighth-note pattern. Measures 13-16 show a descending eighth-note pattern.

## Exercise.

## Prelude.

Praeludium.  
3d Pos.

1st Pos., small barrer.

### *3d Pos.*

*1st Pos. small barrier.*

3d Pos.

Musical notation for the right hand, featuring a grace note pattern above the main notes. The grace notes are labeled "gr. barrer.".

## KEY OF A♭ MAJOR.

### Scale.

A musical score for the bassoon in the first position. The key signature is B-flat major (two flats), and the time signature is common time (C). The score consists of two staves of music. The first staff begins with a bass clef, a key signature of two flats, and a common time signature. The second staff begins with a bass clef and a common time signature. The music includes various note heads, stems, and rests, typical of a bassoon part.

*4th Pos.*

*1st Pos.*

#### *4th Pos.*

### Exercise.

*1st Pos.*

A musical score for the left hand in the first position. The key signature is B-flat major (two flats). The time signature is common time (C). The melody consists of eighth-note patterns. The first measure starts with a grace note followed by a eighth note. The second measure has a eighth note followed by a eighth note. The third measure has a eighth note followed by a eighth note. The fourth measure has a eighth note followed by a eighth note. The fifth measure has a eighth note followed by a eighth note. The sixth measure has a eighth note followed by a eighth note. The seventh measure has a eighth note followed by a eighth note. The eighth measure has a eighth note followed by a eighth note.

A musical score for piano, showing two staves. The top staff uses a treble clef and the bottom staff uses a bass clef. Both staves are in 2/4 time with a key signature of two flats. Measure 11 starts with a eighth note in the bass, followed by a sixteenth-note pattern in the treble. Measure 12 begins with a eighth note in the bass, followed by a sixteenth-note pattern in the treble.

## Prelude.

1st Pos. small barrer. 6th Pos. gr. barrer. 4th Pos. 3d Pos.

1st Pos. gr. barrer. 4th Pos. small barrer. 6th Pos. 4th Pos.

## KEY OF F MINOR.

Scale.  
1st Pos.

Cadence.

1st Pos.

1

## Exercise.

1st Pos.

Prelude. small barrer.

small barrer.

4th Pos. gr. barrer. 1st Pos.

KEY OF D<sub>b</sub> MAJOR.Serving also for that of C<sub>#</sub> Major, with seven sharps.

Scale.

4th Pos. 2d Pos. 1st Pos. 4th Pos.

Cadence.

1 P 1 P

## Exercise.

1st Pos.



## Prelude.

1st Pos. smal. barrer.

1st Pos. gr. barrer.

## KEY OF B-flat MINOR.

## Scale.

3d Pos.

2d Pos.

## Cadence.

## Exercise.

## Prelude.

gr. barr

3d Pos.

gr. barrer

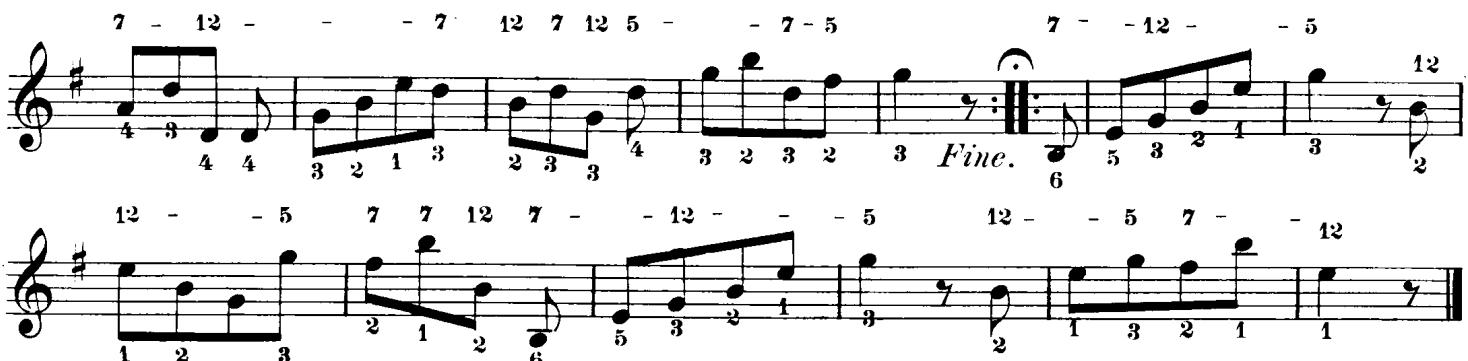
## HARMONICS.

Harmonics are produced by placing a finger of the left hand across all the strings of the Guitar at certain divisions of the finger board. The finger must press lightly, yet with sufficient force to prevent the string from vibrating as if open. As soon as the string has been struck with sufficient force near to the bridge, the finger must be taken off. Harmonics sound an octave higher than what they are marked. They are produced at the 12<sup>th</sup>, 7<sup>th</sup>, 5<sup>th</sup>, 4<sup>th</sup> and 3<sup>d</sup> fret, as the following table shows.

## EXERCISE IN HARMONICS.

The upper figures point out the frets, and the lower ones the strings.

Allegretto.



All the notes within the compass of the Guitar may be played harmonically. To do the note which is to be played harmonically is fingered in the same manner as an ordinary note; then the point of the forefinger of the right hand is placed at the 12th fret distant from the note which before has been fingered by the left hand, the thumb is then removed from the forefinger, which presses lightly on the string, and strikes this string which will produce a harmonic sound.

### Allegretto.

The piece consists of six staves of music. The first five staves are in common time (indicated by a 'C') and the last staff is in 6/8 time (indicated by a '6'). The music includes various notes and rests, with fingerings such as '1', '2', '3', '4', '5', '6', '7', '12'. The piece concludes with a 'Fine.' and ends with 'D.C.'

Position of the left hand



Place where the 1st finger  
of the right hand must suc-  
cessively be played.



### RONDO TO EXERCISE ALL THE POSITIONS.

Moderato.

The piece is in common time (indicated by a 'C') and includes dynamics such as 'mf', 'cresc.', 'mf', 'p', and '5th div.'. It features various positions of the 1st finger, indicated by labels like '7th div.', '1st div.', 'Thumb.', and '3rd div.'. The piece consists of two staves of music.

3rd div.

7th div.

3rd div.

7th div.

7th div.

*3rd div.*

*a tempo.*

*rall.*

*5th div.*

*4th div.*

*5th div.*

*9th div.*

*7th div.*    *5th div.*    *4th div.*

*9th div.*

*7th div.*    *5th div.*    *4th div.*

*f*

74

1 2 3 4 5 6 7 8 9 10

*cresc.*

*5th div.*

*7th div.*

*cresc.*

*3rd div.*

*3rd div.*

*8th div.*

# 50 EXERCISES PROGRESSING IN DIFFICULTY.

Andantino grazioso.

1.

Waltz.

2.

Andante.

3.

*Fine.* *p* *dim.* *D.C.*

Allegretto.

4.

*mf* *p* *f* *cresc.* *D.C.*

## Waltz.

5.

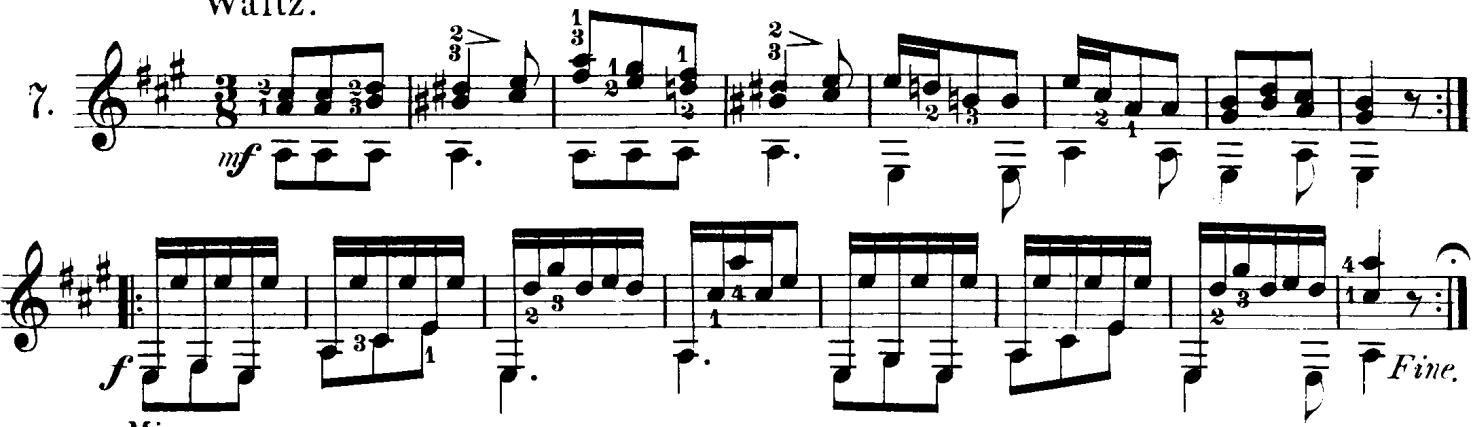
Fine. *p* D.C.

## Allegretto.

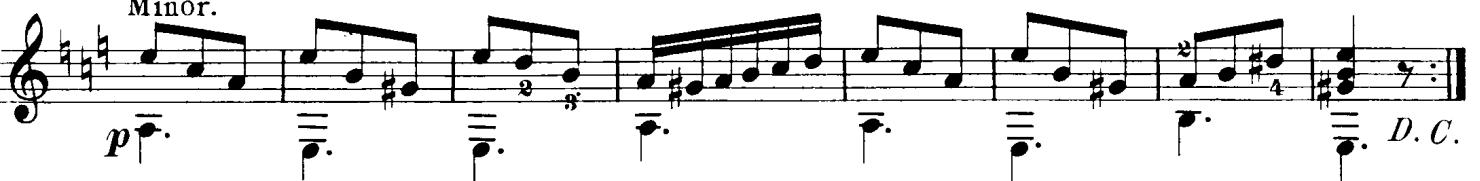
6.

*p* cresc. *f* *p* Fine. *p* D.C.

## Waltz.

7. 

Minor.



## Allegretto.

8. 

Andante.

9. 

Waltz.

A musical score for a waltz, featuring six staves of music. The key signature is one flat, and the time signature varies between common time and 3/4. The score includes dynamic markings such as *p*, *mf*, and *Fine.*. The first staff begins with a forte dynamic. The second staff starts with a half note followed by eighth notes. The third staff begins with a forte dynamic. The fourth staff starts with a half note followed by eighth notes. The fifth staff begins with a forte dynamic. The sixth staff ends with a forte dynamic and a repeat sign.

### Moderato.

Moderato.

11.

*f*

*p*

*p*

*p*

*p*

*dim.*

*f*

barr

Fine.

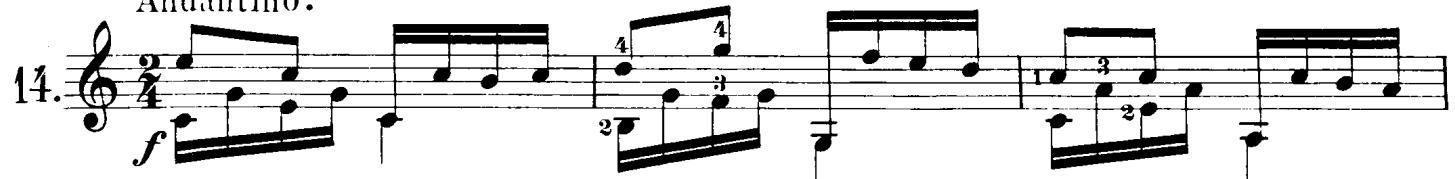
## Allegretto.

12.

## Allegretto non troppo.

13.

Andantino.

14. 

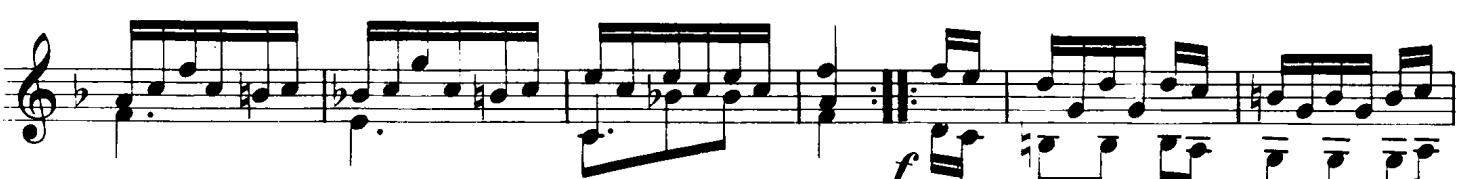




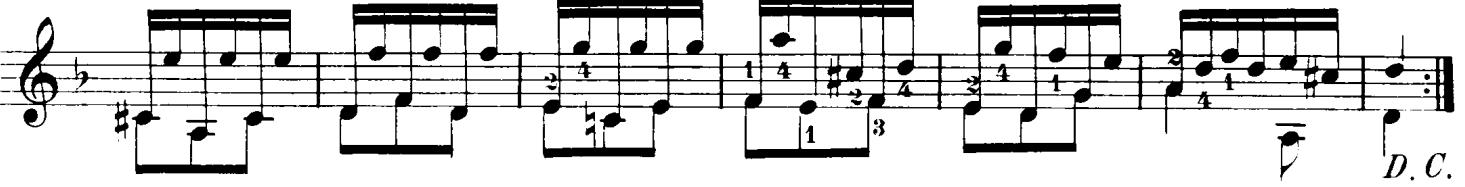


Waltz.

15. 







## Caprice.

16. *C*

*f*

gr.barr.

*mf*

*p* *dim.*

*rall.*

## March.

17. *C*

*f*

Musical score for measures 17-21:

- Measure 17: Eighth-note patterns in the first and second violins.
- Measure 18: Eighth-note chords in the bassoon.
- Measures 19-21: Sixteenth-note patterns in the bassoon, divided into two sections labeled '1' and '2'.
- Measure 21: Concludes with eighth-note chords.

Andante.

18.

Musical score for measures 18-22:

- Measure 18: Eighth-note chords in the bassoon.
- Measures 19-20: Eighth-note patterns in the bassoon with dynamics 'cresc.' and 'dim.'
- Measures 21-22: Eighth-note patterns in the bassoon with dynamics 'mf' and 'Fine.'

## Allegretto.

19.

Andante non troppo.

20.

MAJOR.

Fine.

dim.

sf

mf

D.C.

## RONDO.

Allegretto.

21.

The sheet music consists of ten staves of musical notation for a single instrument. The key signature changes throughout the piece, indicated by various sharps and flats. The time signature is mostly common time (indicated by '2'). The dynamics include *p*, *f*, *mf*, *p*, *p*, *f*, *p*, *p*, *ff*, and *mf*. The first staff begins with *p* and a 2/4 time signature. The second staff begins with *p* and a 2/4 time signature. The third staff begins with *mf* and a 2/4 time signature. The fourth staff begins with *f* and a 2/4 time signature. The fifth staff begins with *mf* and a 2/4 time signature. The sixth staff begins with *p* and a 2/4 time signature. The seventh staff begins with *p* and a 2/4 time signature. The eighth staff begins with *f* and a 2/4 time signature. The ninth staff begins with *p* and a 2/4 time signature. The tenth staff begins with *p* and a 2/4 time signature. The music features various note heads, stems, and bar lines, with some notes having vertical stems pointing upwards or downwards.

Sicilian.

22. 
 Measures 22-25 in G major. The first measure starts with a forte dynamic. Measures 23-24 show a transition with changing dynamics (p, f, p). Measure 25 concludes with a forte dynamic followed by a repeat sign and the instruction "D.S." (Da Capo).

Moderato.

23. 
 Measures 23-28 in 3/4 time. The music consists of six staves of sixteenth-note patterns. Measure 23 begins with a forte dynamic. Measures 24-25 feature eighth-note chords. Measures 26-27 continue the sixteenth-note patterns. Measure 28 concludes with a forte dynamic.



Galop.

24.

Fine. *p*

Andantino grazioso.

25.

*cresc.*

>Thumb.

dim. *f* *p*

Waltz.

26.

*mf*

*f*

*Fine.*

*p*

*D.C.  
barr*

March.

Musical score for piano, page 27, featuring five staves of music. The key signature is one sharp (F#), and the time signature is common time (indicated by 'C'). Measure 1 starts with a forte dynamic (F) and includes a fermata over the first note. Measures 2-5 continue the melodic line with various dynamics (e.g., p, f, s) and articulations (e.g., slurs, grace notes). Measure 5 concludes with a 'Fine' instruction and a dynamic of *p*. The score ends with a final staff containing a melodic line and a dynamic of *D.S.* (Da Capo).

## Larghetto.

Musical score for page 28, section Eargnetto. The score consists of two staves. The top staff starts with a treble clef, a key signature of one sharp, and a 6/8 time signature. It features a melodic line with various note values and rests. The bottom staff starts with a bass clef, a key signature of one sharp, and a 6/8 time signature. It contains harmonic information with Roman numerals and includes dynamic markings like  $\frac{8}{8}$ ,  $p$ , and  $\frac{2}{3} \frac{3}{4}$ .

## RONDO.

### Allegretto.

Sheet music for violin part 29. The music is in 2/4 time, key signature of two sharps, and consists of ten staves of musical notation. Measure 29 starts with a dynamic of *mf*. The first staff ends with a fermata. The second staff begins with a dynamic of *p*. The third staff starts with a dynamic of *p*, followed by a measure in 3/8 time with a dynamic of *p*. The fourth staff starts with a dynamic of *p*. The fifth staff starts with a dynamic of *f*. The sixth staff starts with a dynamic of *p*, followed by a measure in 3/8 time with a dynamic of *p*. The seventh staff starts with a dynamic of *p*. The eighth staff starts with a dynamic of *p*. The ninth staff starts with a dynamic of *p*. The tenth staff starts with a dynamic of *p*. The music concludes with a dynamic of *p* and the word "Fine."

## Chase.

30.

*Fine* *p*

*D.S.*

## Larghetto.

31.

*5th Pos.*

*D.S.*

4 4 4 4 4 4

*dol.*

D.S.

## MARCH.

32.

Musical score for a march, featuring five staves of music. The key signature changes from G major to F major at the beginning of the second measure. Dynamics include *sf*, *p*, and *mf*. The score consists of measures 32 through 36.

*sf* *p* *mf*

*mf*

*mf*

## RONDO.

Allegretto.

33.

*p*

9th Pos.

*mf*

*cresc.*

To Coda.

Coda.

*D.S.*

*cresc.*

*sf*

*f*

*ff*

*cresc.*

*sf*

*Fine.*

Waltz.

34.

*p*

*mf*

Fine. *p*

*D.S.*

Rondo.

35.

*mf*

*Fine.* *mf*

*f* *p*

*a tempo.* *rall.* *D.S.*

## Waltz.

36. 

## Larghetto.

37. 

38.

mf

*sf*

*p*

*sf* *sf*

*p*

*sf* *sf*

*f*

*sf* *p*

*sf* *p*

*mf*

Musical score for measures 38-40. The score consists of four staves of music for a band or orchestra. Measure 38 (measures 1-4) starts with a forte dynamic (f) and includes slurs and grace notes. Measure 39 (measures 5-8) begins with a dynamic of *dim.* and ends with a dynamic of *sf*. Measure 40 (measures 9-12) concludes with a dynamic of *sf*.

March.

39.

Musical score for the March section starting at measure 39. The score consists of eight staves of music for a band or orchestra. The section begins with a dynamic of *mf*, followed by a series of eighth-note chords. The dynamic changes to *f* in measure 45, *mf* in measure 48, *p* in measure 51, and *f* again in measure 54. The section concludes with a dynamic of *mf* and a final dynamic of *Fine.*

38.

*dolce.*

D.S.

Andantino grazioso.

40.

*mf*

*p*

*dolce.*

*9th Pos.*

*f*

Sheet music for violin, page 98, featuring eight staves of musical notation. The music is in 2/4 time and consists of eighth and sixteenth note patterns. Various bowing techniques are indicated, including *rall.*, *pp*, *mf*, and *p*. Fingerings are shown above the notes, such as 1, 2, 3, 4, 2 4 1, 3 1 0 4, and 1 2 3 2. The positions are labeled: *4th Pos.*, *6th Pos.*, and *7th Pos.*. The key signature is A major (no sharps or flats). The dynamic *ff* is present at the end of the piece.

Andantino

41.

This section consists of four staves of music. The first staff starts with a dynamic of *p*, followed by *f*. The second staff begins with *p*, followed by *mf*. The third staff begins with *p*. Measure 44 ends with a repeat sign and a double bar line.

VAR I.

This section contains two sets of variations. The first set, labeled "VAR I.", consists of five staves of music. The dynamics are *mf*, *f*, *mf*, *p*, *p*, *p*, *p*, *p*. The second set, labeled "VAR II.", also consists of five staves of music. The dynamics are *f*, *p*, *p*, *p*, *p*.

VAR II.

This section continues the "VAR II." variations. It consists of three staves of music. The dynamics are *cresc.*, *p*, *p*, *p*, *p*, *p*, *p*, *mf*.

AIR SUISSE.

Allegro.

42.

## VAR I.

7th Pos.

## VAR II.

*9th Pos.*

7th Pos.

Von Weber's Waltz  
Andante.

43.

43.

*mf*

*sf*

*dolce.*

*sf*

*D.C.*

VAR.

*mf*

*sf*

*sf*

*dolce.*

*sf*

*sf*

*dolce.*

*sf*

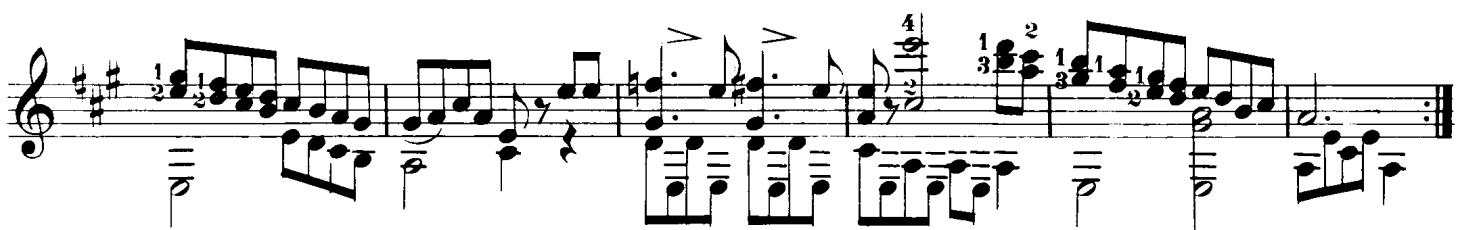
*sf*

*mf*



## AIR ITALIAN.

Andantino.



## VAR I



VAR II.

*9th Pos.*

*dolce.*

*Tempo I.*

*nf*

*9th Pos.*

*p*

*pf*

*f*

*p*

*2 1 0 2 1*

*p*

*ff*

*ff*

## Duke de Reichstadt's Waltz.

45.

*Fine.* *mf*

D.C.

To execute the following pieces, the Guitar must be tuned in E Major.

Example.



Waltz.

46.

*p*

*gr barr.*  
*5th Fret.*

*4th Pos.*

*4th Pos.*

*p*

*p*

*Fret.*  
*12th.*

*7th.* *5th.* *12th.*

*p*

*p*

*harm.*

*Fine.*

*p*

*p*

*7th.* *12th.*

*p*

*p*

*p*

*harm.*

*D.S.*

The musical score for piece 46 consists of six staves of guitar notation. The first staff begins with a whole note, followed by a half note, a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The second staff starts with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The third staff starts with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The fourth staff starts with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The fifth staff starts with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The sixth staff starts with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The score includes various dynamics such as *p*, *mf*, and *gr barr.* It also includes fingerings like *3 4* and *4*, and positions like *4th Pos.* and *5th Fret.* The score ends with *Fine.* and *D.S.*

Galop.

47.

*mf*

*harm.*  
*5th Fret.*

*4*

*Fine.*

The musical score for piece 47 consists of two staves of guitar notation. The first staff begins with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The second staff begins with a half note, followed by a quarter note, a sharp sign, another quarter note, a half note, and a whole note. The score includes dynamics like *mf* and *harm.* It also includes fingerings like *3* and *4*, and positions like *5th Fret.* The score ends with *Fine.*

harm.  
12th

harm.  
12th

harm.  
7th

12th  
7th  
12th

MARCH

48.

*p*

*mf*

*DC.*

*gr Barr.  
7th Fret.*

*harm.*

*p*

*f*

*5th 12th 5th 7th*

*2 4 3 1 3 4*

*3 4 3 4*

*2 4 1 2 3 4*

*4*

*f*

*Fine.*

*dolce.*

## EXPLANATION OF THE SIGNS.

## IN ORDER TO EXECUTE THE TWO FOLLOWING PIECES.

**FRISER.**— Indicates that the fingers of the right hand are to be kept closed, with the exception of the thumb; and opened one after another, letting them pass over all the strings without any movement of the arm.

**POUCE.**— The thumb of the right hand must be passed lightly over all the strings. **INDEX.**— Pass the index finger of the right hand very lightly from the highest to the lowest string, quite close to the rosette.

**VIBRATION.**— Let the fingers of the left hand fall in hammer fashion, upon the notes so designated, with force enough to set the strings vibrating, without pinching or snapping them. **TAMBOUR.**— Strike with the thumb of the right hand upon all the strings near the bridge, with force enough but without hardness.

Waltz.

49.

Fingerings and dynamics for the 'Waltz.' section:

- Measure 1: Vibr. (left), Friser. (right), Pouce. (right)
- Measure 2: Friser. (right), Pouce. (right)
- Measure 3: Vibr. (left), Friser. (right), Pouce. (right)
- Measure 4: Friser. (right), Pouce. (right)
- Measure 5: Vibr. (left), Friser. (right), Pouce. (right)
- Measure 6: Friser. (right), Pouce. (right)
- Measure 7: Vibr. (left), Tambour. (right)

1      2 *Fine.*

*dol.*

4th Pos.  
Pouce.      Friser.      Pouce.

Pouce.      Friser.      Pouce.      Pouce.      Friser.      Pouce.

Pouce.      Friser.      Pouce.      Index.      Pouce.      Pouce.      Index.      Pouce.

Pouce.      Index.      Pouce.      Pouce.      Index.      dolce.

*D.C.*

## GALOP.

*pf*

Friser.      Friser.      Friser.      Friser.

*mf*

*p*

Fr. Fr. Fr. Fr.

Fine. *mf*

Vibr. Tambour. Fr. Fr. Vibr. Tambour. Fr.

*mf*

*harm.* 12 Fret. 3rd pos. 7th Fret. *D.C.*

*mf*

*harm.* Fr. Fr. Fr.

*ff* Fr. 1 *harm.*

*mf* harm. *mf* D.S.

## CARNIVAL OF VENICE.

GUITAR SOLO

Paganini.

Fine.

D.C.

## GUITAR SOLO

## AGATHA POLKA.

M. Carcassi.  
7<sup>th</sup> pos.

*f*

*f* *7<sup>th</sup> pos.* *mf*

*ff*

*f*

*Fine.* *dolce.*

*ff*

*dolce.*

*D.C.*

## GUITAR SOLO

## HERMOSE POLKA.

M. Carcassi.

The music is a guitar solo arrangement of the 'Hermose Polka' by M. Carcassi. The score is composed of ten staves of sixteenth-note patterns. The dynamics include *sf*, *p*, *f*, *fp*, and *mf*. The piece ends with a 'Fine.' and then continues with a repeat section starting with 'D.C.'

## AZELIA POLKA.

For this Polka the 6th string must be put down one tone(D)

7<sup>th</sup> position.....

M. Carcassi.

The sheet music consists of 12 staves of musical notation for guitar. The key signature is A major (one sharp). The time signature varies between common time and 2/4. The music is divided into sections by measure numbers (e.g., 1, 2, 3, 4) and dynamic markings (e.g., p, f, fp, dolce.). The first staff begins with a forte dynamic (f) and a 2/4 time signature. The second staff starts with a piano dynamic (p). The third staff begins with a piano dynamic (p) and a 2/4 time signature. The fourth staff begins with a forte dynamic (f) and a 2/4 time signature. The fifth staff begins with a piano dynamic (p) and a 2/4 time signature. The sixth staff begins with a forte dynamic (f) and a 2/4 time signature. The seventh staff begins with a piano dynamic (p) and a 2/4 time signature. The eighth staff begins with a forte dynamic (f) and a 2/4 time signature. The ninth staff begins with a piano dynamic (p) and a 2/4 time signature. The tenth staff begins with a forte dynamic (f) and a 2/4 time signature. The eleventh staff begins with a piano dynamic (p) and a 2/4 time signature. The twelfth staff begins with a forte dynamic (f) and a 2/4 time signature. The music concludes with a final section starting with a piano dynamic (p) and a 2/4 time signature, followed by a dynamic marking 'dolce.' and a final section starting with a forte dynamic (f) and a 2/4 time signature.

## GUITAR SOLO

## HERMINA POLKA.

INTR.

Allegro.

Matteo Carcassi.

The sheet music consists of six staves of musical notation for guitar. The first staff is labeled 'INTR.' and 'Allegro.'. The second staff is labeled 'POLKA.'. The third staff begins with a dynamic of  $p$ . The fourth staff begins with a dynamic of  $mf$ . The fifth staff features a melodic line with various slurs and grace notes. The sixth staff concludes with a dynamic of  $f$ .

## GUITAR SOLO

The sheet music consists of ten staves of musical notation for guitar. The key signature is A major (no sharps or flats). The time signature varies between common time and 3/4. The first nine staves are standard staff notation with note heads and stems. The tenth staff uses a simplified notation where notes are represented by vertical strokes on a single horizontal line. Various dynamic markings are present, including *ff*, *p*, *mf*, *cresc.*, and *sf*. Fingerings are indicated above some notes, such as '1' and '2'. A instruction '9th pos.' is placed below the eighth staff. The music concludes with a final dynamic marking of *sf*.

## THEME AND VARIATIONS.

117

THEME.

Allegro moderato.

THEME.

Allegro moderato.

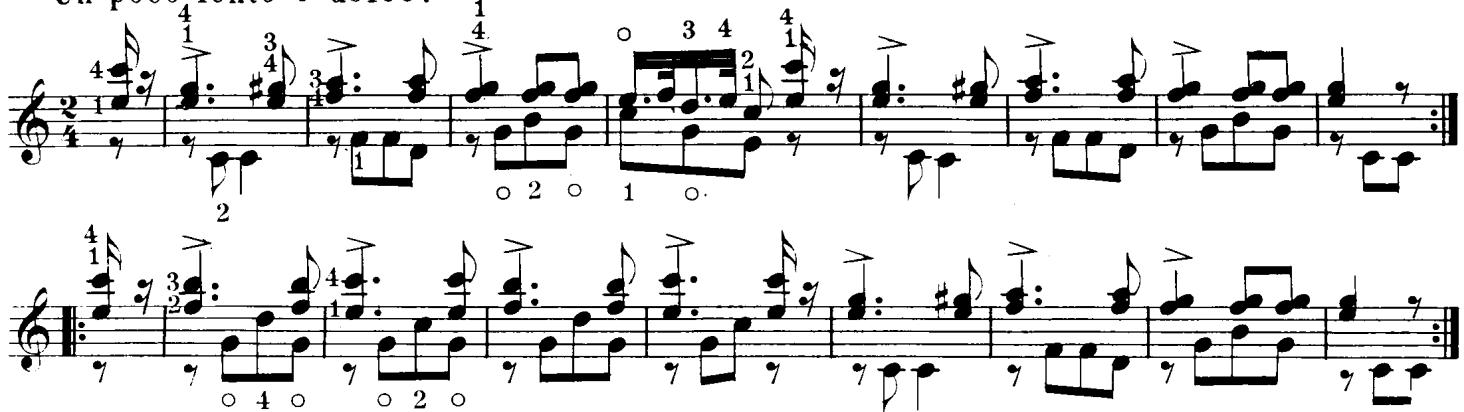
VAR. I.

VAR. II.

VAR. III.

## VAR. IV.

Un poco lento e dolce.



## VAR.V.

Con spirito.

Musical score for Var. V, featuring five staves of music in 2/4 time. The staves show a sequence of eighth and sixteenth note patterns with dynamic markings and slurs.

WALTZ.  
VAR.VI.

Musical score for Var. VI, featuring three staves of music in 3/8 time. The staves show a sequence of eighth and sixteenth note patterns with dynamic markings and slurs.

## WALTZ.

Sheet music for a Waltz in 3/4 time. The music consists of four staves of musical notation. The first three staves are in common time (indicated by a 'C') and the fourth staff is in 2/4 time (indicated by a '2'). The key signature changes from G major (one sharp) to F major (one sharp) and then to E major (no sharps or flats). The music features various note heads, stems, and bar lines, with some notes having vertical stems and others horizontal stems. Measure numbers 1 through 4 are present below the first staff.

## Andante.

Sheet music for an Andante section in 3/4 time. The music consists of six staves of musical notation. The key signature changes from G major (one sharp) to A major (two sharps) and then to B major (three sharps). The dynamics include *mf*, *p*, and *f*. The music features various note heads, stems, and bar lines, with some notes having vertical stems and others horizontal stems. Measure numbers 2 through 4 are present below the first staff.

### *Adagio.*

Adagio.

*ff*      *p cresc.*

*dim.*      *p*      *dolce*      *mf*

*dim.*      *p*      *f*      *mf*

*mf*

*p*      *mf*

*p*      *mf*

*dim.*      *p*      *morendo.* *pp*

## WALTZ.

The sheet music consists of six staves of musical notation for a Waltz in 3/4 time. The first five staves are in common time (indicated by a 'C'). The first staff begins with a treble clef, the second with an alto clef, and the third with a bass clef. The fourth staff returns to a treble clef, and the fifth to an alto clef. The sixth staff continues with a treble clef. The music includes various dynamics such as *f*, *mf*, *mf*, *dolce.*, *D. C.*, and *dim.*. Performance instructions like *morendo* and *pp* are also present. The piece concludes with a *Fine.*

Presto.

Presto.

ff

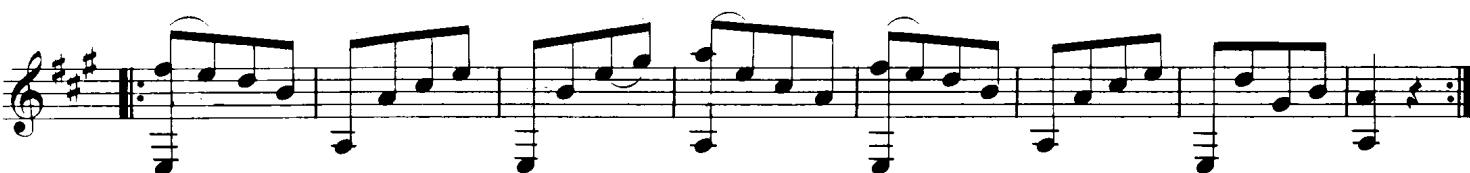
p

## WALTZ.

A musical score for two staves. The top staff is in common time (indicated by '4') and the bottom staff is in triple time (indicated by '3'). Both staves have treble clefs. The music consists of eighth and sixteenth note patterns.



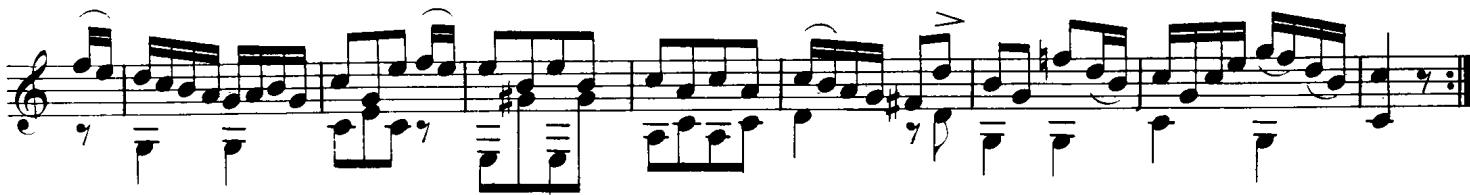
## GALOP.



## QUADRILLE.



## TRIO.



## WALTZ.

Guitar I.

Guitar II.

## WALTZ.

I

II

Two staves of musical notation in G major, 2/4 time. The top staff consists of six measures of eighth-note patterns. The bottom staff consists of six measures of quarter-note patterns.

## GALOP

I

II

Two staves of musical notation for two voices, labeled I and II. Both staves are in 2/4 time and G major. Voice I starts with eighth-note pairs, while Voice II starts with quarter notes.

Two staves of musical notation in G major, 2/4 time. The top staff shows a sequence of eighth-note pairs followed by a measure with a fermata over the first note and a repeat sign. The bottom staff shows a sequence of eighth-note pairs followed by a measure with a fermata over the first note and a repeat sign.

bar.

bar.

Two staves of musical notation in G major, 2/4 time. The top staff shows a sequence of eighth-note pairs with measure numbers 1 and 2 above them. The bottom staff shows a sequence of eighth-note pairs.

3

4

1

Two staves of musical notation in G major, 2/4 time. The top staff shows a sequence of eighth-note pairs with measure numbers 3 and 4 above them. The bottom staff shows a sequence of eighth-note pairs.

## WALTZ.

1<sup>st</sup> Guitar with Capo d'Astro in the 3<sup>rd</sup> Position.

REICHELT.

I

2<sup>d</sup> Guitar without Capo d'Astro.

II

D. S.

## GALOP.

I

II



## THEME AND VARIATIONS.

*Andante.*

I {   
*cantabile.*

II {

VAR. I.

*Allegro moderato.*

{   
*f marcato.*

{

VAR. II.

*Alla Polacca.*

{   
{

{

VAR. III.  
Tempo di Marcia.

VAR. IV.  
Alla Polacca.

VAR. V.  
Tempo di Valse.

## POLONAISE.

129

I

II

## TRIO.

*dolce.*

*p.*

*pp.*

## Auld Lang Syne.

(So lang her.)

arr. by W. J. Kitchener.

Andante affetuoso.

The musical score consists of six staves of music for voice and piano. The vocal part is in soprano range, and the piano part provides harmonic support. The lyrics are integrated into the vocal line, appearing below the notes. The score is in common time, with a key signature of one sharp (F#). The vocal part starts with a dotted half note followed by eighth notes. The piano part features eighth-note chords. The lyrics are as follows:

Should auld ac - quain - tance be for-got and nev - er brought to  
 mind? Should auld ac - quain - tance be for - got and  
 days o' lang syne? For auld lang  
 syne! my dear, for auld lang  
 syne, we'll  
 take a cup o' kind - ness yet, for auld lang  
 syne.

# Home, sweet Home.

131

(Süsse Heimat.)

arr. by W. J. Kitchener.

Andante.

The musical score consists of eight staves of music for voice and piano. The vocal part is in soprano range, and the piano part provides harmonic support with bass and chords. The lyrics are integrated into the musical lines, with some words underlined or in italics. The tempo is Andante, and the key signature is A major (two sharps). The music is divided into sections by measure numbers and includes dynamic markings like *p cresc.* and *rit.*

*Mid ple - - sures and pa - - la - ces though we may*

*roam, be it ev - - er so hum - ble there's no place like*

*home! A char - mer from the skies seems to hal - - low us*

*there, which seek through the world, is ne'er met with else -*

*p cresc.*

*where Home! Home! sweet sweet Home! ther's*

*rit.*

*no place like Home! there's no place like Home!*

## Kate Kearney.

arr. by W.J. Kitchener.

Moderato.

Oh! did you not hear of Kate Kearney,  
lives on the banks of Kil-larney,  
from the glance of her eye shun  
dan-ger and fly, for fa-tal's the glance of Kate Kearney.

## Annie Laurie.

arr. by W.J. Kitchener.

Andante moderato.

Max-well-ton braes are bon-nie, where ear-ly fa's the dew, and it's there that An-nie  
Lau-rie gie'd me her pro-mise true, gie'd me her pro-mise true, which  
cresc. sf p pp cresc.  
never for-got will be and for bon-nie Annie Lau-rie I'd lay me doon and dee.

# Hail Columbia.

133

arr. by W. J. Kitchener.

Allegro maestoso.

The musical score consists of four staves of music in common time, key signature of one sharp (F#), and dynamic Allegro maestoso. The lyrics are integrated into the musical lines.

*Hail - Co - lum - bia hap - py land! Hail ye he - roes! hear'n-born band, who*

*fought and bled in free - dom's cause, who fought and bled in free - dom's cause. And*

*when the storm of war was gone, en - joyed the peace your val - or won. Let In - de - pen-dence*

*be your boast ev - er mind - ful what it cost. Ev - er grate - ful for the prize,*

*let its al - tar reach the skies. Firm u - ni - ted let us be, rally - ing round our*

*li - ber - ty! As a band of broth - ers join'd peace and safe - ty we shall find.*

# List of the Principal Words used in Modern Music

With their Abbreviations and Explanations

<b>A.</b>	
<i>Accelerando (accel.)</i>	to, in or at; <i>a tempo</i> , in time
<i>Accent</i>	Gradually increasing the speed
<i>Adagio</i>	Emphasis on certain parts of the measure
<i>Ad libitum (ad lib.)</i>	Slowly leisurely
<i>A due (a 2)</i>	At pleasure; not in strict time
<i>Agitato</i>	To be played by both instruments
<i>All or Alla</i>	Restless, with agitation
<i>Alla Marcia</i>	In the style of
<i>Allegretto</i>	In the style of a March
<i>Allegro</i>	Diminutive of <i>allegro</i> ; moderately fast, lively; faster than <i>andante</i> ; slower than <i>allegro</i>
<i>Allegro assai</i>	Lively; brisk, rapid.
<i>Amoroso</i>	Very rapidly
<i>Andante</i>	Affectionately
<i>Andantino</i>	In moderately slow time
<i>Anima, con }</i>	Diminutive of <i>andante</i> ; strictly slower than <i>andante</i> , but often used in the reverse sense
<i>Animato</i>	With animation
<i>A piacere</i>	At pleasure; equivalent to <i>ad libitum</i>
<i>Appassionato</i>	Impassioned
<i>Arpeggio</i>	A broken chord
<i>Assai</i>	Very; <i>Allegro assai</i> , very rapidly
<i>A tempo</i>	In the original tempo
<i>Attacca</i>	Attack or begin what follows without pausing
<i>Barcarolle</i>	A Venetian boatman's song
<i>Bis</i>	Twice, repeat the passage
<i>Bravura</i>	Brilliant; bold; spirited
<i>Brillante</i>	Showy, sparkling, brilliant
<i>Brio, con</i>	With much spirit
<i>Cadenza</i>	An elaborate, florid passage introduced as an embellishment
<i>Cantabile</i>	In a singing style
<i>Cansonetta</i>	A short song or air
<i>Capriccio a</i>	At pleasure, ad libitum
<i>Cavatina</i>	An air, shorter and simpler than the aria, and in one division, without <i>Da Capo</i> .
<i>Chord</i>	The harmony of three or more tones of different pitch produced simultaneously
<i>Coda</i>	A supplement at the end of a composition
<i>Col or con</i>	With
<i>Crescendo (cresc.)</i>	Swelling; increasing in loudness
<i>Da or dal</i>	From
<i>Da Capo (D. C.)</i>	From the beginning
<i>Dal Segno (D. S.)</i>	From the sign
<i>Decrescendo (decresc.)</i>	Decreasing in strength
<i>Diminuendo (dim.)</i>	Gradually softer
<i>Divisi</i>	Divided, each part to be played by a separate instrument
<i>Dolce (dol.)</i>	Softly; sweetly
<i>Dolcissimo</i>	Very sweetly and softly
<i>Dominant</i>	The fifth tone in the major or minor scale
<i>Duet or Duo</i>	A composition for two performers
<i>E.</i>	And
<i>Elegante</i>	Elegant, graceful
<i>Energico</i>	With energy, vigorously
<i>Enharmonic</i>	Alike in pitch, but different in notation
<i>Espressivo</i>	With expression
<i>Finale</i>	The concluding movement
<i>Fine</i>	The end
<i>Forte (f)</i>	Loud
<i>Forte-piano (fp)</i>	Accent strongly, diminishing instantly to piano
<i>Fortissimo (ff)</i>	Very loud
<i>Forsando (fx &gt;)</i>	Indicates that a note or chord is to be strongly accented
<i>Forsa</i>	Force of tone
<i>Fuoco, con</i>	With fire; with spirit
<i>Giocoso</i>	Joyously; playfully
<i>Giusto</i>	Exact; in strict time
<i>Grandioso</i>	Grand; pompous; majestic
<i>Grave</i>	Very slow and solemn
<i>Grasioso</i>	Gracefully
<i>Harmony</i>	In general, a combination of tones, or chords, producing music
<i>Key note</i>	The first degree of the scale, the tonic
<i>Largamente</i>	Very broad in style
<i>Larghetto</i>	Slow, but not so slow as <i>Largo</i> ; nearly like <i>Andantino</i>
<i>Largo</i>	Broad and slow; the slowest tempo-mark
<i>Legato</i>	Smoothly, the reverse of <i>staccato</i>
<i>Ledger-line</i>	A small added line above or below the staff
<i>Lento</i>	Slow, between <i>Andante</i> and <i>Largo</i>
<i>L'istesso tempo</i>	In the same time, (or tempo)
<i>Loco</i>	In place. Play as written, no longer, an octave higher or lower
<i>Ma</i>	But
<i>Ma non troppo</i>	Lively, but not too much so
<i>Maestoso</i>	Majestically; dignified
<i>Maggiore</i>	Major Key
<i>Marcato</i>	Marked
<i>Meno</i>	Less
<i>Meno mosso</i>	Less quickly
<i>Mezzo</i>	Half; moderately
<b>M.</b>	
<i>Mezzo-piano (mp)</i>	Moderately soft
<i>Minore</i>	Minor Key
<i>Moderato</i>	Moderately. <i>Allegro moderato</i> , moderately fast
<i>Molta</i>	Much; very
<i>Morendo</i>	Dying away
<i>Mosso</i>	Equivalent to rapid. <i>Piu mosso</i> , quicker.
<i>Moto</i>	Motion. <i>Con moto</i> , with animation
<i>Non</i>	Not
<i>Notation</i>	The art of representing musical sounds by means of written characters
<i>Obligata</i>	An indispensable part
<i>Opus (Op.)</i>	A work
<i>Ossia</i>	Or; or else. Generally indicating an easier method
<i>Ottava (8va)</i>	To be played an octave higher
<i>Pause (.)</i>	The sign indicating a pause or rest
<i>Perdendosi</i>	Dying away gradually
<i>Piacere, a</i>	At pleasure
<i>Pianissimo (pp)</i>	Very softly
<i>Piano (p)</i>	Softly
<i>Piu</i>	More
<i>Piu Allegro</i>	More quickly
<i>Piu tosto</i>	Quicker
<i>Poco or un poco</i>	A little
<i>Poco a poco</i>	Gradually, by degrees; little by little
<i>Poco piu mosso</i>	A little faster
<i>Poco meno</i>	A little slower
<i>Poco piu</i>	A little faster
<i>Poi</i>	Then; afterwards
<i>Pomposo</i>	Pompous; grand
<i>Prestissimo</i>	As quickly as possible
<i>Presto</i>	Very quick; faster than <i>Allegro</i>
<i>Primo (1mo)</i>	The first
<i>Quartet</i>	A piece of music for four performers.
<i>Quasi</i>	As if; in the style of
<i>Quintet</i>	A piece of music for five performers
<i>Rallentando (rall.)</i>	Gradually slower
<i>Replica</i>	Repetition. <i>Senza replica</i> , without repeats
<i>Rinforzando</i>	With special emphasis
<i>Ritardando (rit.)</i>	Gradually slower and rarer
<i>Risoluto</i>	Resolutely; bold; energetic
<i>Ritenuto</i>	In slower time
<i>Scherzando</i>	Playfully; sportively
<i>Secondo (2do)</i>	The second singer, instrumentalist or part
<i>Segue</i>	Follow on in similar style
<i>Semplice</i>	Simply; unaffectedly
<i>Senza</i>	Without. <i>Senza sordino</i> without mute
<i>Sforzando (sf)</i>	Forcibly; with sudden emphasis
<i>Simile or Simili</i>	In like manner
<i>Smorzando (smors)</i>	Diminishing in sound. Equivalent to <i>Morendo</i>
<i>Solo</i>	For one performer only. <i>Soli</i> ; for all
<i>Sordino</i>	A mute. <i>Con sordino</i> , with the mute
<i>Sostenuto</i>	Sustained; prolonged
<i>Sotto</i>	Below; under. <i>Sotto voce</i> , in a subdued tone
<i>Spirito</i>	Spirit. <i>con Spirito</i> with spirit
<i>Staccato</i>	Detached; separate
<i>Stentando</i>	Dragging or retarding the tempo
<i>Stretto or stretta</i>	An increase of speed. <i>Piu stretto</i> faster
<i>Subdominant</i>	The fourth tone in the diatonic scale
<i>Syncopation</i>	Change of accent from a strong beat to a weak one.
<i>Tacet</i>	"Is silent" Signified that an instrument or vocal part, so marked, is omitted during the movement or number in question.
<i>Tempo</i>	Movement; rate of speed.
<i>Tempo primo</i>	Return to the original tempo.
<i>Tenuto (ten.)</i>	Held for the full value.
<i>Thema or Theme</i>	The subject or melody.
<i>Tonic</i>	The key-note of any scale.
<i>Tranquillo</i>	Quietly.
<i>Tremolando, Tremolo</i>	A tremulous fluctuation of tone.
<i>Trio</i>	A piece of music for three performers.
<i>Triplet</i>	A group of three notes to be performed in the time of two of equal value in the regular rhythm.
<i>Troppa</i>	Too; too much, <i>Allegro, ma non troppo</i> , not too quickly.
<i>Tutti</i>	All; all the instruments.
<i>Un.</i>	A, one, an.
<i>Una corda</i>	On one string.
<i>Variations</i>	The transformation of a melody by means of harmonic, rhythmic and melodic changes and embellishments.
<i>Veloce</i>	Quick, rapid, swift.
<i>Vibrato</i>	A wavering tone-effect, which should be sparingly used.
<i>Vivace</i>	With vivacity; bright; spirited.
<i>Vivo</i>	Lively; spirited.
<i>Volti Subito V.S.</i>	Turn over quickly.